

From quantum simulation to quantum algorithms for linear algebra

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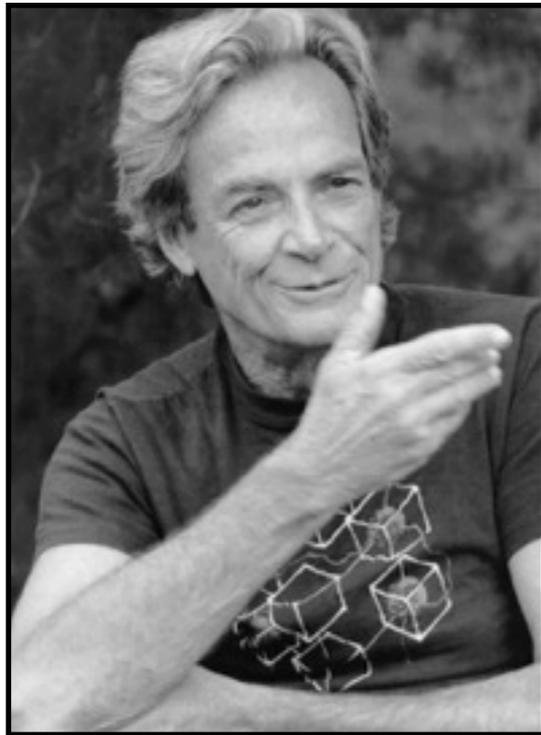


Based on joint work with Dominic Berry (Macquarie), Richard Cleve (Waterloo),
Robin Kothari (MIT), and Rolando Somma (Los Alamos)

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arXiv:1412.4687 / to appear in PRL

arXiv:1501.01715



“... nature isn’t classical, dammit, and if you want to make a simulation of nature, you’d better make it quantum mechanical, and by golly it’s a wonderful problem, because it doesn’t look so easy.”

Richard Feynman

Simulating physics with computers (1981)

Why simulate quantum mechanics?

Computational chemistry/physics

- chemical reactions
- properties of materials

Implementing quantum algorithms

- continuous-time quantum walk (e.g., for formula evaluation)
- adiabatic quantum computation (e.g., for optimization)
- linear/differential equations

Quantum dynamics

The dynamics of a quantum system are determined by its *Hamiltonian*.

$$i \frac{d}{dt} |\psi(t)\rangle = H |\psi(t)\rangle$$
$$\Downarrow$$
$$|\psi(t)\rangle = e^{-iHt} |\psi(0)\rangle$$

Quantum simulation problem: Given a description of the Hamiltonian H , an evolution time t , and an initial state $|\psi(0)\rangle$, produce the final state $|\psi(t)\rangle$ (to within some error tolerance ϵ)

A classical computer cannot even represent the state efficiently

A quantum computer cannot produce a complete description of the state, but by performing measurements on the state, it can answer questions that (apparently) a classical computer cannot

Local and sparse Hamiltonians

Local Hamiltonians [Lloyd 96]

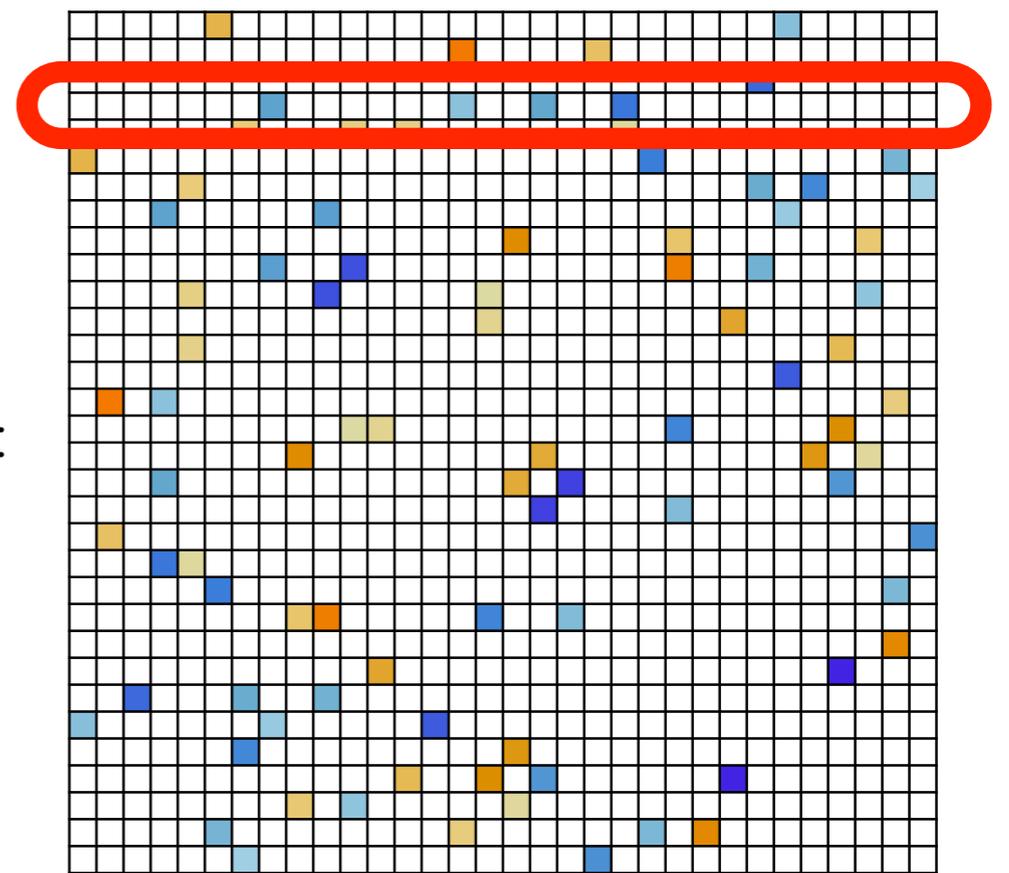
$$H = \sum_{j=1}^m H_j \text{ where each } H_j \text{ acts on } k = O(1) \text{ qubits}$$

Sparse Hamiltonians [Aharonov, Ta-Shma 03]

At most d nonzero entries per row, $d = \text{poly}(\log N)$ (where H is $N \times N$)

In any given row, the location of the j th nonzero entry and its value can be computed efficiently (or is given by a black box)

$$H =$$



Note: A k -local Hamiltonian with m terms is d -sparse with $d = 2^k m$

Previous simulation methods

Product formulas

- Decompose Hamiltonian into a sum of terms that are easy to simulate
- Recombine the terms by alternating between them

$$\begin{aligned}\left(e^{-iAt/r} e^{-iBt/r}\right)^r &= e^{-i(A+B)t} + O(t^2/r) \\ \left(e^{-iAt/2r} e^{-iBt/r} e^{-iAt/2r}\right)^r &= e^{-i(A+B)t} + O(t^3/r^2) \\ &\vdots\end{aligned}$$

Quantum walk

- Define an easy-to-implement unitary operation (a step of a quantum walk) whose spectrum is related to the Hamiltonian
- Use phase estimation to obtain information about the spectrum
- Introduce phases to give the desired evolution

Complexity of both approaches: $\text{poly}(t, \log N, d, 1/\epsilon)$

Linear combinations of unitaries

LCU Lemma: Given the ability to perform unitaries V_j with unit complexity, one can perform the operation $U = \sum_j \beta_j V_j$ with complexity $O(\sum_j |\beta_j|)$. Furthermore, if U is (nearly) unitary then this implementation can be made (nearly) deterministic.

Main ideas:

- Using controlled- V_j operations, implement U with some amplitude:

$$|0\rangle|\psi\rangle \mapsto \sin \theta |0\rangle U|\psi\rangle + \cos \theta |\Phi\rangle$$

- Boost the amplitude for success by oblivious amplitude amplification

Quantum walk simulation

Each eigenvalue λ of H corresponds to two eigenvalues $\pm e^{\pm i \arcsin \lambda}$ of an easily-implemented quantum walk operator (with eigenvectors also simply related to those of H)

Strategy: Use phase estimation to determine and correct the phase

Complexity: $O(\tau/\sqrt{\epsilon})$ $\tau := d\|H\|_{\max}t$

[Childs 10], [Berry, Childs 12]

Linear combination of quantum walk steps

Another approach: find coefficients so that

$$e^{-iH} \approx \sum_{k=-K}^K \beta_k U^k \quad (\text{within an appropriate subspace})$$

and implement this using the LCU Lemma

By a generating series for Bessel functions,

$$e^{-i\lambda t} = \sum_{k=-\infty}^{\infty} J_k(-t) e^{ik \arcsin \lambda}$$

Coefficients drop off rapidly for large k , so we can truncate the series

Query complexity of this approach: $O\left(\tau \frac{\log(\tau/\epsilon)}{\log \log(\tau/\epsilon)}\right)$

$$\tau := d \|H\|_{\max} t$$

Quantum algorithms for linear algebra

Basic computational problem: Solve for x in

$$\boxed{A} \boxed{x} = \boxed{b}$$

[Harrow, Hassidim, Lloyd 09]: Quantum algorithm running in time logarithmic in the size of A , provided

- A is given by a sparse Hamiltonian oracle and is well-conditioned
- b is available as a quantum state
- it suffices to give the output x as a quantum state

Core of this algorithm: Quantum simulation

Question: Can we further improve algorithms for linear systems using recent advances in quantum simulation?

Applications of quantum linear algebra

Solving differential equations

- [Berry 10]: Ordinary linear differential equations
- [Clader, Jacobs, Sprouse 13]: Preconditioned finite element method for PDEs (electromagnetic scattering)

Computing effective resistances

- [Wang 13]: Approximating effective resistances in sparse electrical networks with good expansion

Data analysis/machine learning

- [Wiebe, Braun, Lloyd 12]: Data fitting
- [Lloyd, Mohseni, Rebentrost 13]: Clustering
- [Rebentrost, Mohseni, Lloyd 13]: Support vector machines
- [Lloyd, Garnerone, Zanardi 14]: Computing Betti numbers

Recent survey by Aaronson: scottaaronson.com/papers/qml.pdf

Computational power of q. linear algebra

Does the quantum algorithm for linear systems give an exponential speedup over classical computation?

[HHL 09]: The problem solved by the quantum linear systems algorithm (sparse, implicitly-specified, well-conditioned A ; input quantum state b ; output quantum state x) is BQP-complete

What can we say about the complexity of some of its applications?

Example: Is the problem of approximately computing effective resistances in a sparse graph with good expansion

- BQP-complete?
- Efficiently solvable by a classical algorithm?

Outlook

Improved simulation algorithms

- Optimal tradeoff for sparse Hamiltonian simulation
- Faster algorithms for structured problems
- Simulating open quantum systems

Applications to simulating physics

- What is the cost in practice for simulating molecular systems?
- How do recent algorithms compare to naive methods?

New quantum algorithms

- Improved algorithms for linear systems
- Computational power of applications of linear systems
- New applications of linear systems
- Other quantum algorithms from quantum simulation