

## Definitions

## Document

### Z Specification

*narrative, narrative, narrative*  
*narrative, narrative, narrative*

mathematics (definitions)

*narrative, narrative, narrative,*  
*narrative, narrative, narrative*

mathematics (definitions)

*narrative, narrative, narrative,*  
*narrative, narrative, narrative*

mathematics (analysis)

*narrative, narrative, narrative,*  
*narrative, narrative, narrative*

## Definitions

- declaration
- abbreviation
- axiom
- free types
- schemas

## Basic type declarations

We may introduce the name for a new basic type simply by writing it between a pair of brackets:

[*Type*]

Once this has been done, we may introduce variables as elements of this type.

## Abbreviations

An abbreviation introduces a new name  $x$  for an object  $e$  that has been already defined.

$$x == e$$

Following this definition, we may infer that

$$\underline{x = e} \quad [\text{abbreviation}]$$

## Example

$$\text{Addictive} == \{\text{red}, \text{green}, \text{blue}\}$$

**Example**

$$\begin{aligned} n! &== n * (n - 1)! \\ 0! &== 1 \end{aligned}$$

**Axiomatic definitions**

An axiomatic definition introduces a new global constant under a constraint:

$$\frac{x : S}{p}$$

Following this definition, we may infer that

$$\frac{x \in S \wedge p}{\text{[axiom]}}$$

## Example

$$\frac{\text{maxsize} : \mathbb{N}}{\text{maxsize} > 0}$$

## Consistency

A definition is **consistent** if it does not contradict any of the other statements in the document.

To show that a definition is consistent, we have **only** to show that an object exists with the specified property.

To show that the axiomatic definition

$$\frac{x : S}{p}$$

is consistent, it is enough to show that

$$\exists x : S \bullet p$$

### Example

The following definition is **not** consistent:

$$\frac{\text{maxprime} : \mathbb{N}}{\text{maxprime} \in \text{Primes}} \\ \forall p : \text{Primes} \bullet \text{maxprime} \geq p$$

## Question

What if there is no specified property? Can the following introduce a contradiction?

|  $x : S$

## Generic definitions

Some objects are generic; there may be different instances of the same object for different sets or types.

A generic object may be defined using one or more **generic parameters**, which may be enclosed in square brackets.

If the values of the parameters are obvious from the context in which the object appears, we may choose to omit them.

## Generic abbreviations

A generic abbreviation introduces a family of symbols, indexed by one or more set parameters:

$$xp == e$$

Following this definition, we may infer that

$$\underline{xp = e[q/p]} \quad [\text{abbreviation}]$$

## Example

Given the abbreviation

$$\emptyset[S] == \{x : S \mid \text{false}\}$$

we may infer that

$$\emptyset[\mathbb{N}] = \{x : \mathbb{N} \mid \text{false}\}$$

### Generic axiomatic definitions

A generic axiomatic definition introduces a family of symbols with specified properties:

$$\begin{array}{l} [X] \\ \hline x : S \\ \hline d \end{array}$$

### Example

We could have defined the empty set using a generic axiomatic definition instead of a generic abbreviation:

$$\begin{array}{l} [X] \\ \hline \emptyset : \mathbb{P} X \\ \hline \forall x : X \bullet x \notin \emptyset \end{array}$$

The same effect could have been achieved by providing a separate axiomatic definition for each instantiation of  $\emptyset$ :

$$\frac{\emptyset[Car] : \mathbb{P} Car}{\forall x : Car \bullet x \notin \emptyset[Car]}$$

$$\frac{\emptyset[Person] : \mathbb{P} Person}{\forall x : Person \bullet x \notin \emptyset[Person]}$$

These axiomatic definitions justify the following:

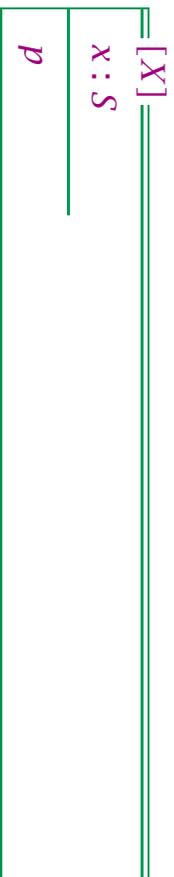
$$\frac{\emptyset[Car] \in \mathbb{P} Car \wedge \forall x : Car \bullet x \notin \emptyset[Car]}$$

and

$$\frac{\emptyset[Person] \in \mathbb{P} Person \wedge \forall x : Person \bullet x \notin \emptyset[Person]}$$

**Information**

After the generic definition



we may infer

$$\frac{(x \in S \wedge p)[T/X][x[T]/x]}{[\text{generic axiom}]}$$

**Example**

For any set  $T$ , we have that

$$\frac{\emptyset[T] \in \mathbb{P}T \wedge \forall x : T \bullet x \notin \emptyset[T]}{}$$

**Example**

$$\begin{array}{l}
 [X] \\
 \hline
 \hline
 \_ \subseteq \_ : \mathbb{P} X \leftrightarrow \mathbb{P} X \\
 \hline
 \forall s, t : \mathbb{P} X \bullet \\
 s \subseteq t \Leftrightarrow \forall x : X \bullet x \in s \Rightarrow x \in t
 \end{array}$$

$$\{2, 3\} \subseteq \{1, 2, 3, 4\}$$
**Characteristic sets**

In reasoning about a property, it is often convenient to identify the property with the set of all objects that possess it: the **characteristic set** of property  $p$  in type  $t$  is given by

$$c = \{x : t \mid p\}$$

**Example**


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 $crowds : \mathbb{P}(\mathbb{P} Person)$ 
 $crowds = \{ s : \mathbb{P} Person \mid \# s \geq 3 \}$ 
 $\{Alice, Bill, Claire\} \in crowds$ 
 $\{Dave, Edward\} \notin crowds$ 
**Example**


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 $safe\_ : \mathbb{P}(\mathbb{P} Person)$ 
 $\forall s : \mathbb{P} Person \bullet safe\ s \Leftrightarrow \neg(\{Alice, Bill\} \subseteq s)$ 
 $safe\ \{Alice, Claire, Dave\}$ 
 $\neg (safe\ \{Alice, Bill, Edward\})$

## Summary

- basic type declarations
- abbreviations
- axiomatic definitions
- contradictions
- generic definitions
- characteristic sets