

# "High-Precision" Quantum Algorithms

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Collaborators: A. Childs (UMD), R. Kothari (MIT)

Related work: D. Berry, A.M. Childs, R. Cleve, R. Kothari, R.D. Somma,  
arXiv 1312.1414 (STOC), arXiv 1412.4687 (PRL)

LA-UR-15-20956

# The problem

Reduce  $L$ , the number of gates in quantum circuits

- What to do with a small-to-mid size quantum computer?
- Quantum simulations?
- Solving linear systems of equations?
- Solving differential equations?
- what else?

Observation 1: If we do not have a way to synthesize circuits,  $L$  can be ridiculously large <sup>1</sup>

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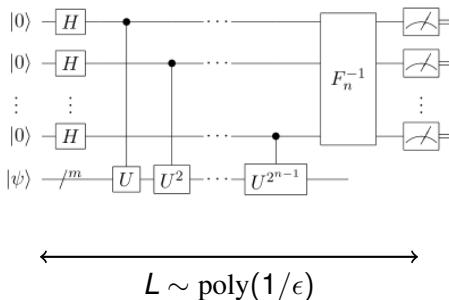
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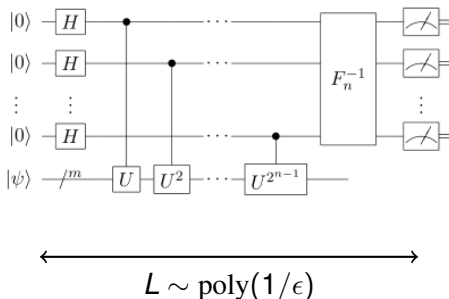


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Examples: computation of physical properties, applying inverse of matrices, and more

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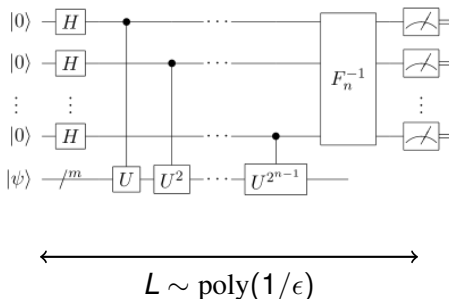


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Develop new quantum circuits where  $L \rightarrow \text{polylog}(1/\epsilon)$ :  
“high-precision” quantum algorithms

- Simulating physical systems: real and imaginary time evolutions
- Linear algebra problems: solving linear systems of equations, solving differential equations, etc.

## Related work

- Simulating Hamiltonian dynamics [Berry, Childs, Cleve, Kothari, **RS**]
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# Useful tools: Linear combinations of unitaries

Goal: prepare  $A|\psi\rangle$ ,  $\|A\| \leq 1$ .

## Theorem (1)

Let  $A = \sum_{j=0}^{m-1} \beta_j V_j$ , where the  $V_j$ 's are unitary,  $\beta_j > 0$ ,  $\sum_{j=0}^{m-1} \beta_j \leq 1$ . Assume we have access to a unitary  $\bar{V} = \sum_{j=0}^{m-1} V_j \otimes |j\rangle\langle j|$ . Then, we can simulate  $A$  on a quantum computer with one use of  $\bar{V}$ .

## Proof.

- $|\psi\rangle |0\rangle$
- $|\psi\rangle \sum_{j=0}^m \sqrt{\beta_j} |j\rangle$ , with  $\beta_m = 1 - \sum_{j=0}^{m-1} \beta_j$
- $\sum_{j=0}^m \sqrt{\beta_j} V_j |\psi\rangle |j\rangle$
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- Observation 2: In applications, we will need to consider the implementation cost of  $\bar{V}$  in terms of two-qubit gates.
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Use the above primitive + other methods to build quantum algorithms for various problems, including physics simulation and linear algebra problems, of complexity  $\text{polylog}(1/\epsilon)$ .

## Preliminary studies

- Recently<sup>2</sup> we showed a way to simulate the evolution operator,  $A \propto e^{iH}$ , using  $O(\log(1/\epsilon)/\log \log(1/\epsilon))$  queries.
- Using the Fourier transform, we can decompose  $e^{-H}$  in terms of unitaries. This may lead to an algorithm of complexity  $\text{polylog}(1/\epsilon)$  for physics simulation.
- There are many decompositions of  $A = 1/H$  in terms of unitaries. Can we exploit them to have an algorithm of complexity  $\text{polylog}(1/\epsilon)$  for applying inverses?
- Other linear algebra problems?

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# Opportunities and challenges

Surely, applying operations such as  $1/H$  efficiently is important.  
But...

- In practice, linear systems of equations are not solved by multiplying a vector by  $1/H$ . A lot of computations can be reused to solve following instances ( $H = LU$ ).
- Conditioning numbers can be very large
- Reading the full answer or encoding the initial vector can still be time consuming

Challenge: Do we have killer apps? (Stephen's talk)

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- Generalize known tools, and introduce new ones, for other applied math problems (e.g., solving differential equations)
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