

# Research networks: Engines for Innovation

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Networking Research Challenges Workshop, September 28, 2008



# Networks: enablers for progress



- The Roman empire: a road system to enable conquest
- 18th – 20th centuries: enabling the industrial revolution:
  - Canals, roads en railroads
  - Post-Telegraph-Telephone
- 20th century: driving the Digital Economy:
  - Internet

*'New networks' will remain important enablers for economic and social developments*



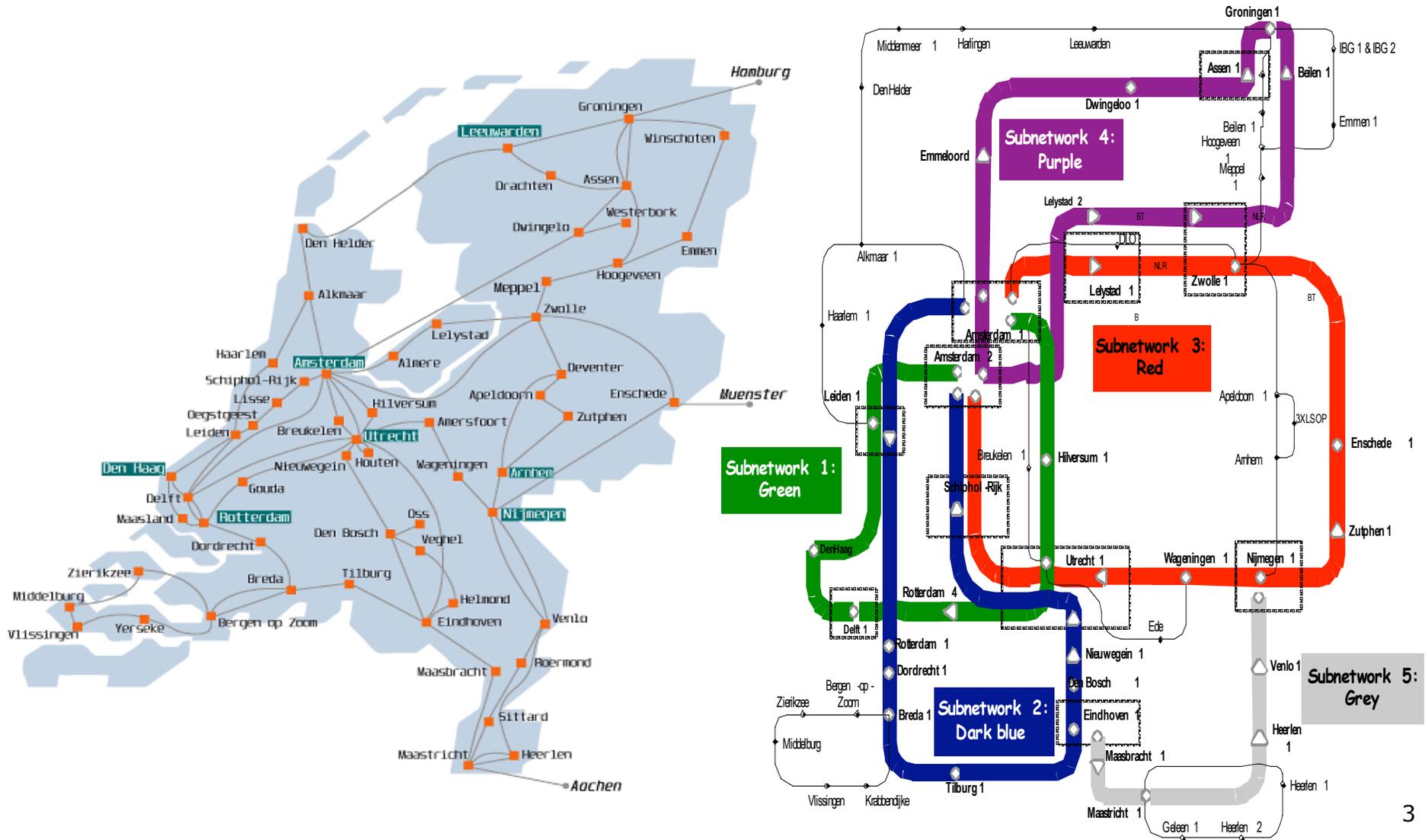
# Who is SURFnet?



- Dutch National Research & Education Network (NREN)
  - Not-for-profit organization, 65 employees
  - Owned by the research and education community
  - >900.000 end-users from 160 connected institutions
- SURFnet provides advanced services to the research and education community
  - High performance networking
  - Authentication and authorization services to provide secure access to the network and other resources
  - Advanced multimedia collaboration tools, including high quality audio/video communication



# SURFnet: Dutch Research and Education Network





# **The importance of Research Networks**



# Three trends in research

- System level science
  - *the **integration** of diverse sources of knowledge about the constituent parts of a complex system with the goal of obtaining an understanding of the system's properties as a whole [Ian Foster]*
- Multidisciplinary research
  - Each discipline can solve only part of a problem
  - Collaboration between different research groups
  - Distributed across states, countries, continents
- Research driven by (distributed) data
  - Data explosion, both volume and complexity
  - Simulation and experiment combined
  - Exploring data-sets with no up-front hypothesis



# New research means new networking requirements



- Explosion in the *amount* of data from experiments and simulations
  - Examples: LHC, LOFAR, e-VLBI
- Need for *near real-time* processing of very large datasets
  - Example: LHC Atlas trigger
- Increase in *remote* collaboration
  - Distributed sensors
  - Shared computing and storage, grids
  - Virtual teams



# Example: distributed low frequency array LOFAR



- A distributed multibeam array for radioastronomy
- Large number of very simple antennas, with very high bandwidth connections

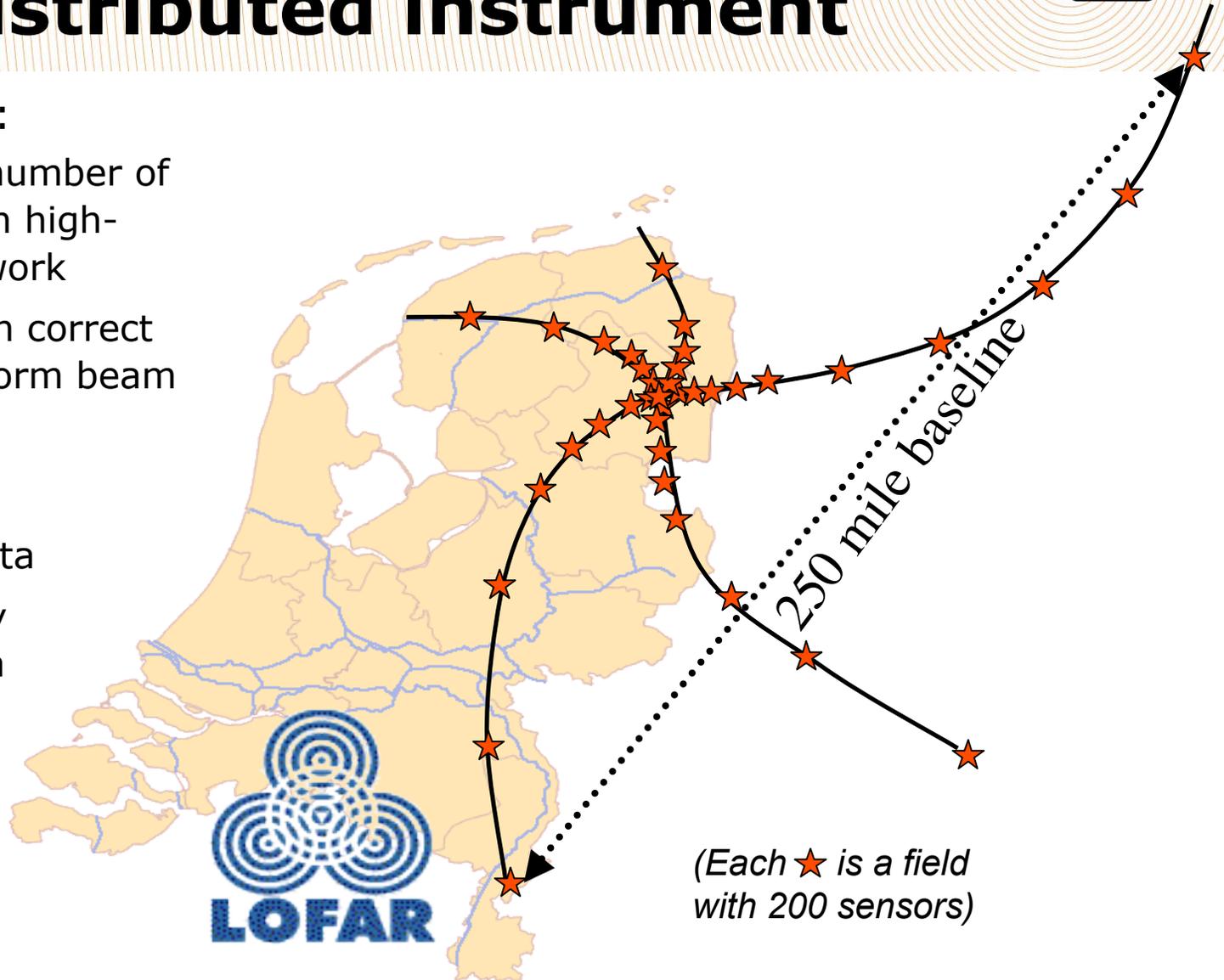




# LOFAR: a distributed instrument

SURF  
NET

- Guiding principle:
  - Connect large number of sensors through high-bandwidth network
  - Add signals with correct phase shift to form beam
- Data flows:
  - 37 Tbps raw data
  - 2500 Tbyte/day distributed data
  - 250 Tbyte/day correlated data





# Example: e-VLBI, a global radiotelescope



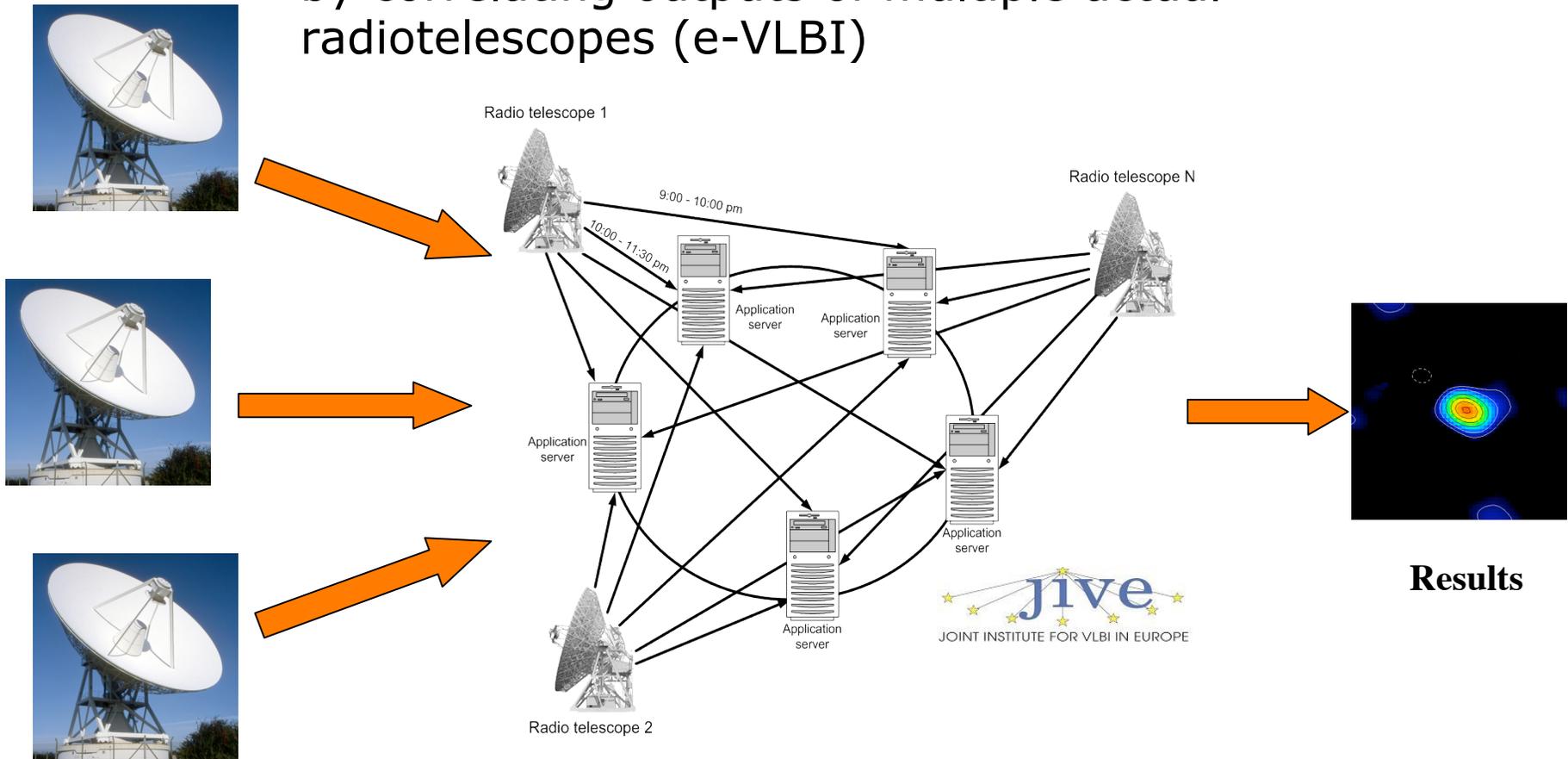
Network status as per 2007-08-21. Image created by Paul Boven <boven@jive.nl>. Satellite image: Blue Marble Next Generation, courtesy of Nasa Visible Earth (visibleearth.nasa.gov).



# e-VLBI: global distributed radiotelescope



- Very long baseline virtual radiotelescope, created by correlating outputs of multiple actual radiotelescopes (e-VLBI)





# Constant evolution of networks is needed



- Satisfy evolving connectivity requirements
  - Very large data streams (>10 Gigabit per second for a single experiment)
  - Very large numbers of sensors in various environments
  - Collaborating users in various locations
- Provide flexible configuration
  - Lightpaths controlled by user or application
  - Fast configuration change
  - Secure access



# Trends in networking



# Optical networking is still improving



- More bandwidth at lambda level
  - 10G now standard
  - 40G and 100G coming soon
- More flexibility at lambda level
  - From static configurations to tunable lasers and filters
  - WSS and MEMS devices for flexible re-routing of entire lambdas
  - Alien waves?
- Dynamic configuration
  - Allows control plane systems to alter lambda routes "on the fly"



# Next generation Ethernet offers new flexibility



- Build on existing technology
  - Ethernet is everywhere
  - Expanded from LAN, to WAN edge, and now to WAN core
- Next generation Ethernet now being standardized
  - Carrier grade Ethernet network with PBBTE (802.1Qay)
  - Separates network layer from control plane
  - Provides scalable and flexible Ethernet-based architecture



# Mobile, wireless and ubiquitous networking



- The ubiquitous network is becoming a reality
  - Cellular networks implementing “high-speed” data
  - WiMAX networks, WiFi hotspots providing alternatives
  - Wireless technology available at home and in the office
- Wireless is complementary to fixed networks
  - Bandwidth will increase, but will always be less than fixed
  - Provides mobility and access in difficult places

*Services and applications will have to take different access methods into account*



# Challenges and issues



# Commercial operators stick to outdated models

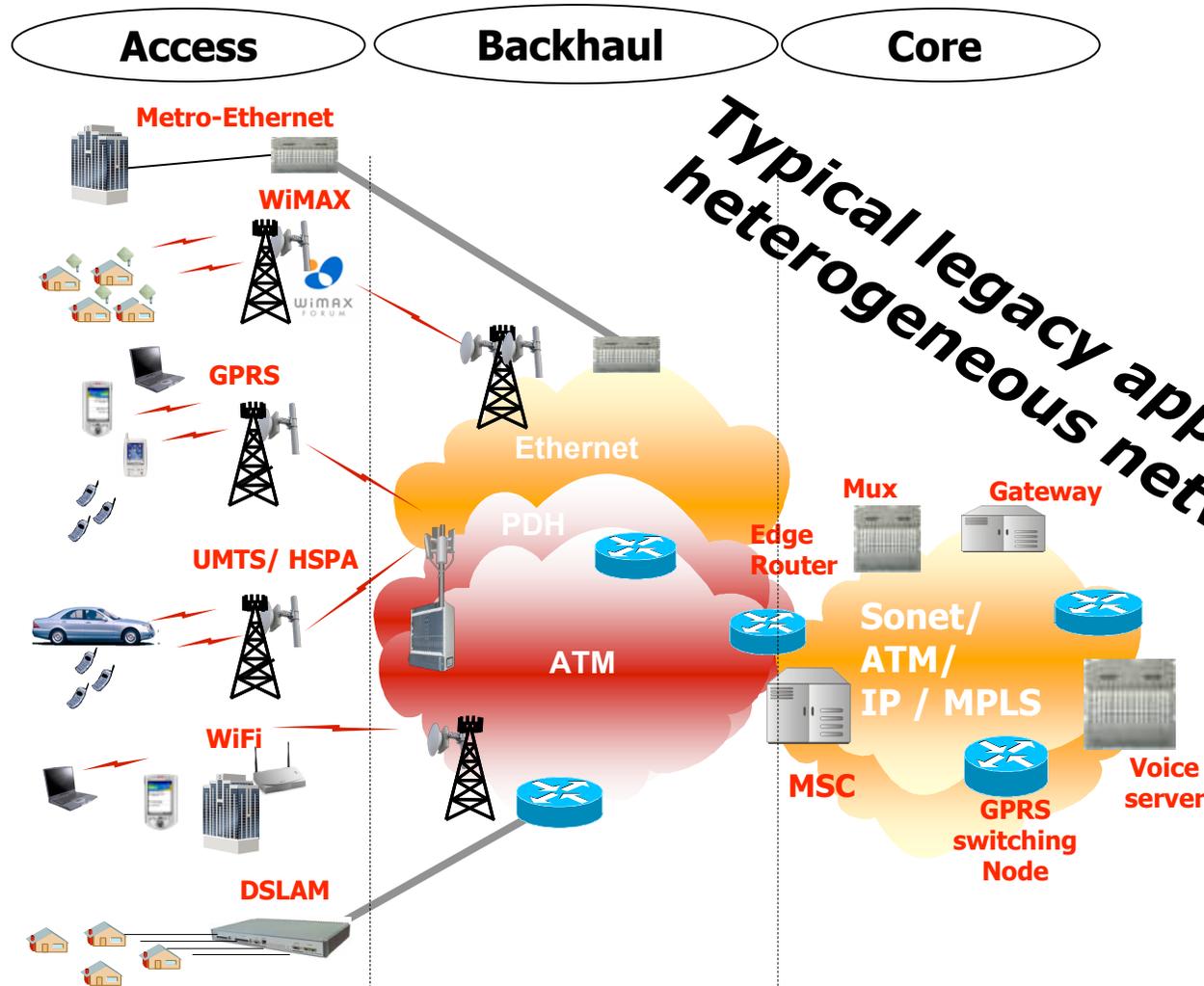


- Operators with legacy business model:
  - Attempt to retain traditional telephony model
  - Assume that network resources are scarce
  - Attempt to move as high as possible in OSI stack to “create value”
- Operator driven standardization efforts are based on this model
  - MPLS used to create IP-VPN’s where lightpaths would be better
  - UMA (Unlicensed Mobile Access) attempts to integrate WiFi in cellular business model
  - IMS tries to put the operator in charge again



# Integrating heterogeneous networks is not effective

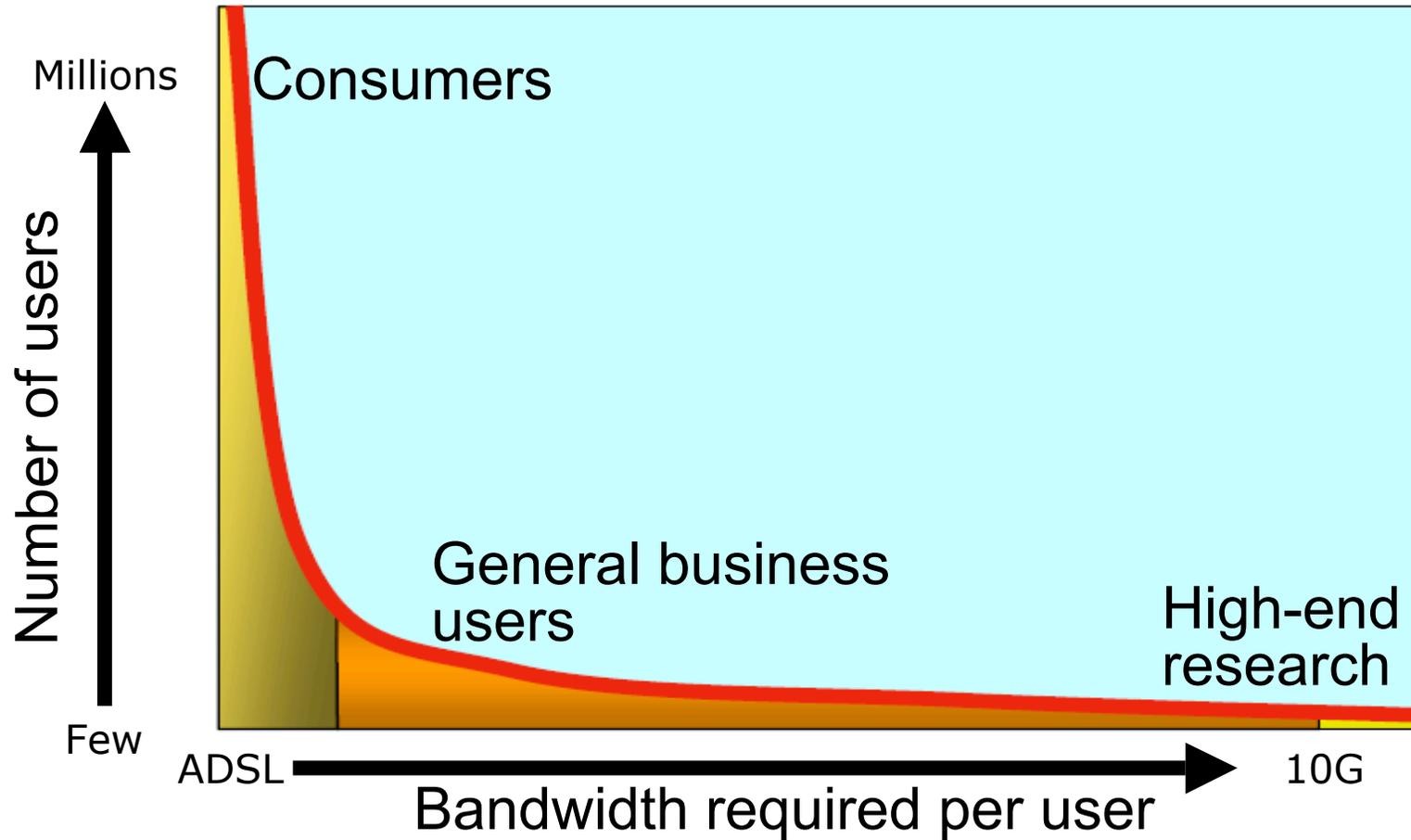
SURF  
NET







# Not all users are equal



SERENATE Study Final Report, 2003, Cees De Laat, David Williams et. al.



# Research network challenges



- Internet is not the solution to everything
  - Can not implement guaranteed services on “best effort” network
  - Fine for delay tolerant, many-to-many communication
- Research networks will have to do better...
  - Provide guaranteed performance for large data flows and time-critical applications
  - Support increasingly heterogeneous access methods
  - Take into account security and environmental issues
- ... while keeping the successful end-to-end model of the internet



# **Approaches in future networking**



# What made the internet successful?



- Focus on the endpoint, not on the path
- Independent of the physical medium
- Topology is irrelevant to the end-user
- Inherently robust
- Application agnostic
- No need for a central management function
- Innovation driven by the advanced requirements of the science community
  
- *So let's stick to these principles*



# The SURFnet approach



- Business philosophy:
  - Requirements of scientific applications are ahead of the general network markets
  - Research networks are driving network innovation
- Architectural principles:
  - Keep It Simple!
  - Bandwidth is not scarce
- Financing approach:
  - Operations paid by connected institutions
  - Innovation paid through subsidies and industry contributions



# Keep it simple and clean



- Avoid unnecessary complexity
  - Don't add more functionality than needed
  - Don't implement functionality at the wrong layer
  - Don't expose a layer to the problems in the layers below
- Keep it simple
  - Every layer does what it needs to do, and no more
  - Every service on one layer can run on every version of the layers below it



# Build your own network



- Incumbents operators are reluctant to provide the services required by Research networks
  - Try to sell leased line or IP-VPN, instead of dark fiber or lambda
  - Impose limitations on transparency and performance
- Therefore:
  - Use a commercial operator willing to go lower in the stack (e.g. a carrier's carrier) or build your own fiber
  - Implement neutral exchanges



# Resource sharing and collaboration



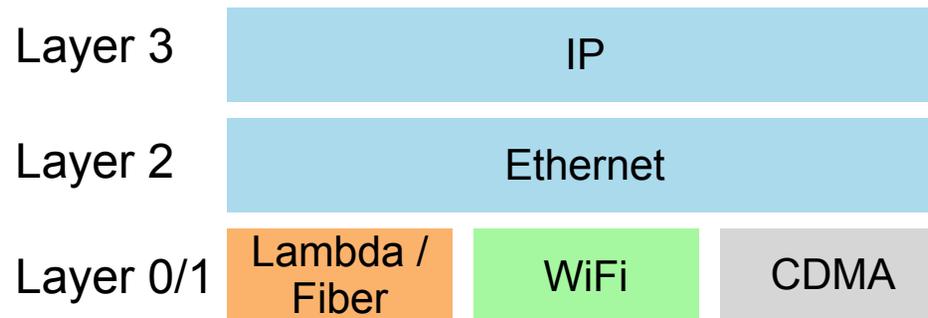
- Capacity for research networks can be created effectively
  - Build on dark fiber (including cross-border fibers) or lambdas
  - Purchase sufficient capacity
  - Share resources with research networks or other users
- Share resources at the fiber or lambda level
  - Allows each partner to build out his own network at his own pace
  - No need for a 'big bang' approach



# A better approach to heterogeneous networking



- Don't attempt to build a single, complex network from different access, backhaul and core networks
- Hide the differences between technologies inside the relevant layers
- Give the users the freedom to use the network at each layer in any way they want





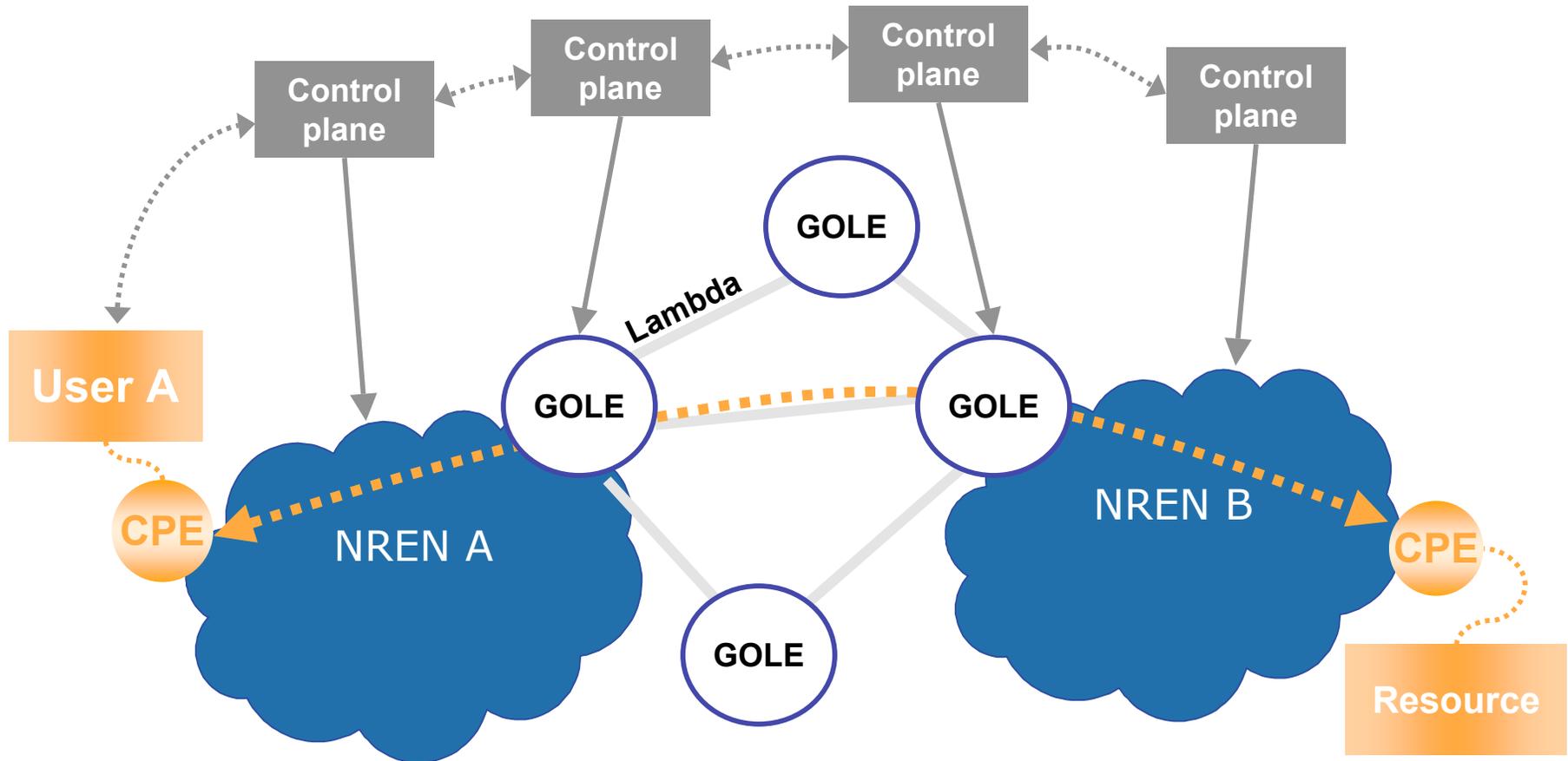
# Multi-domain control planes



- Cooperation between networks requires a shared control plane
- Centralistic models won't work
  - Complex to implement
  - Not scalable
- Create a loose cooperation between domains
  - Each domain creates its own solutions
  - Standardized interfaces between domains

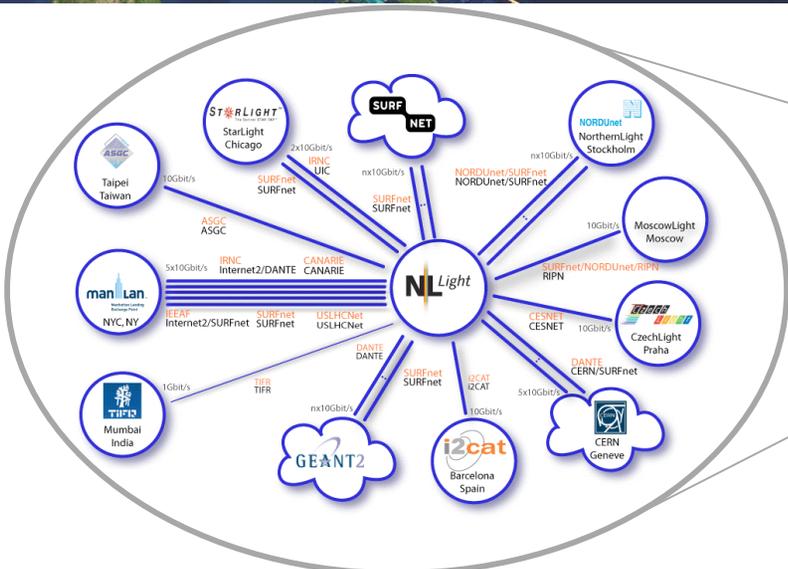
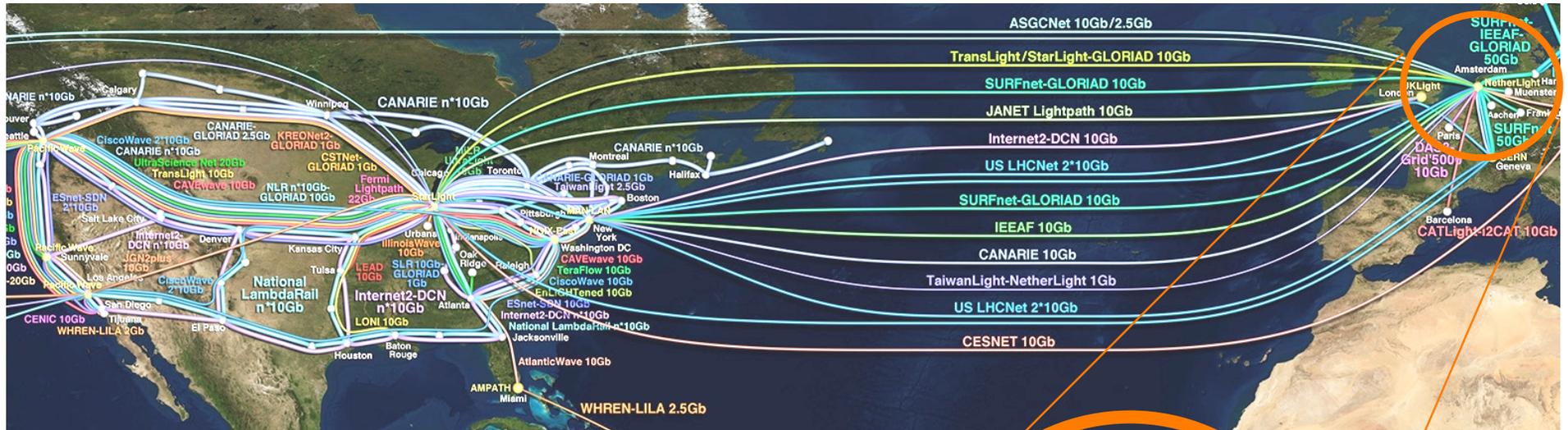


# The GLIF approach to lambda networking





# GLIF: global multi-domain lambda networking





# Hybrid networking



- Hybrid networks
  - Offer services at multiple layers (OSI)
  - While maintaining only one optical network as a substrate
  - Each layer uses the services provided by the layers below it
  - Don't go higher in the stack than needed (saves energy, too)
- Hybrid networking is getting easier
  - New devices allow several layers to be provided through one device
  - Optimal use of such devices requires direct access to the fiber

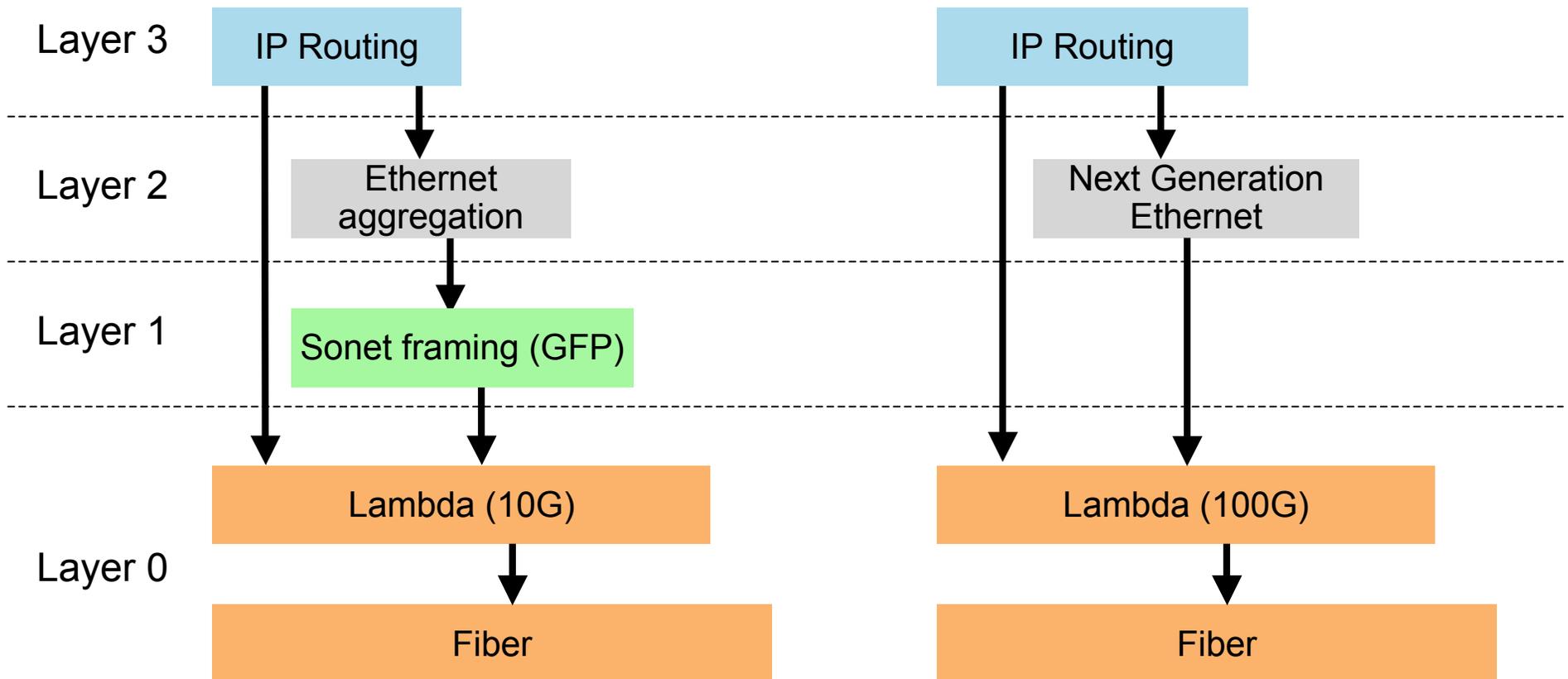


# Next generation ethernet simplifies the network



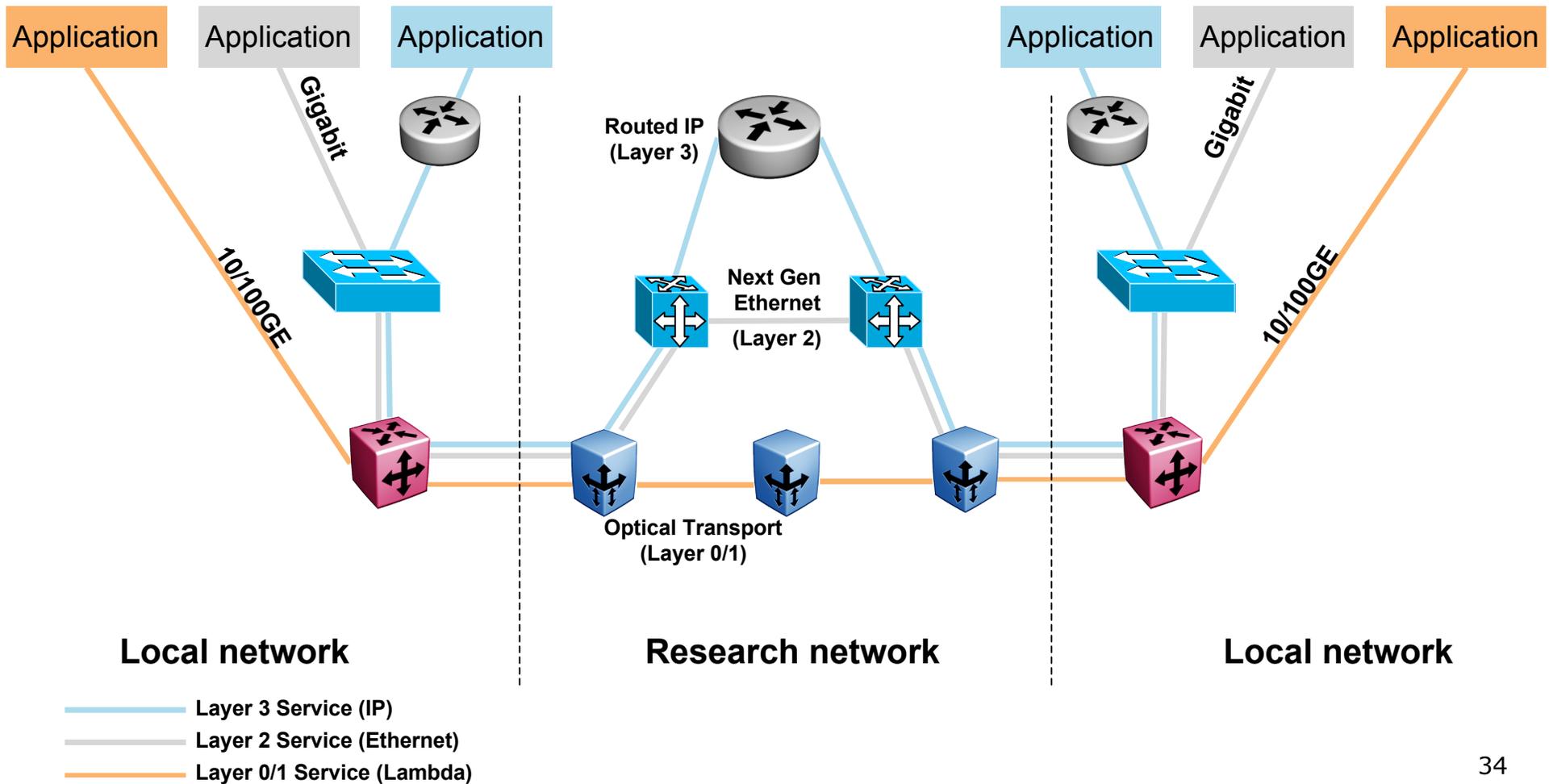
Current

Future





# SURFnet7: the next hybrid network





# The user in charge



# User controlled lightpaths made easy



“Create schedule”

Name

Start and end time

Origin

Destination

Bandwidth

**Schedule Information**

Schedule Name:

Activation Type:

Billing Group:

Start Time:    Start now

End Time:    ∞ No end date

Service Duration:

Note: The current provisioning overhead time is 30.0s, which will be reserved at the start and end of each service

**Lightpath Connectivity**

**Source Endpoint**

User Group:

Resource Group:

Site Filter:

Endpoint:   Channel:

**Destination Endpoint**

User Group:

Resource Group:

Site Filter:

Endpoint:   Channel:

Rate:  Mb/s Protection Type:



# Contest to stimulate dynamic lightpath use



enlighten  
your  
research



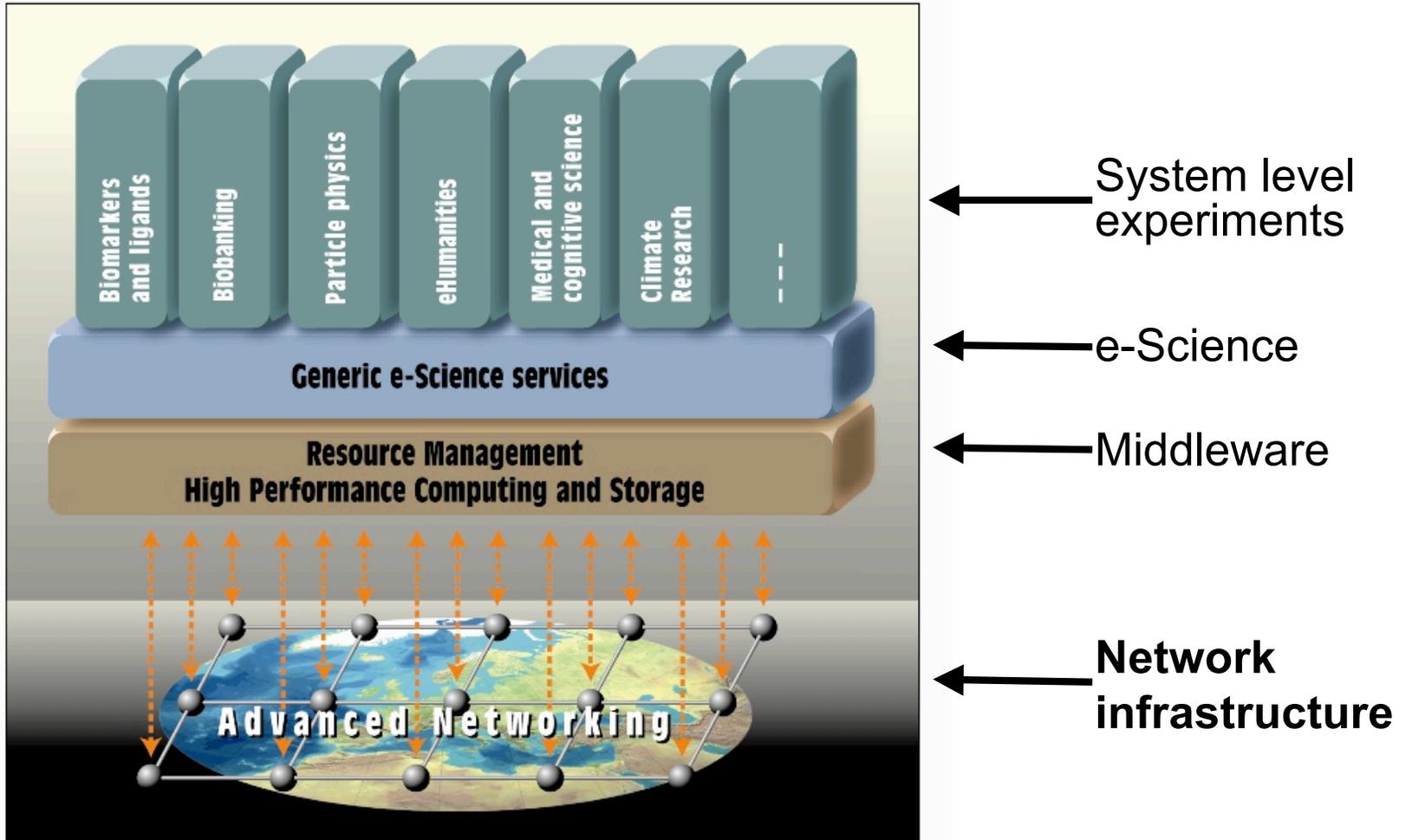
# e-Science needs an integrated infrastructure



- An e-Science infrastructure provides access to:
  - Computing and storage facilities
  - Generic application services
  - Sensors and instruments
  - Network resources
- A generic middleware layer is needed to provide user-friendly access to these resources
  - Allow application or user to combine facilities as needed
  - Hide the complexity of resource allocation from the end-user



# e-Science in context



Virtual laboratory for e-Science, *Bob Hertzberger, Henri Bal et. al.*

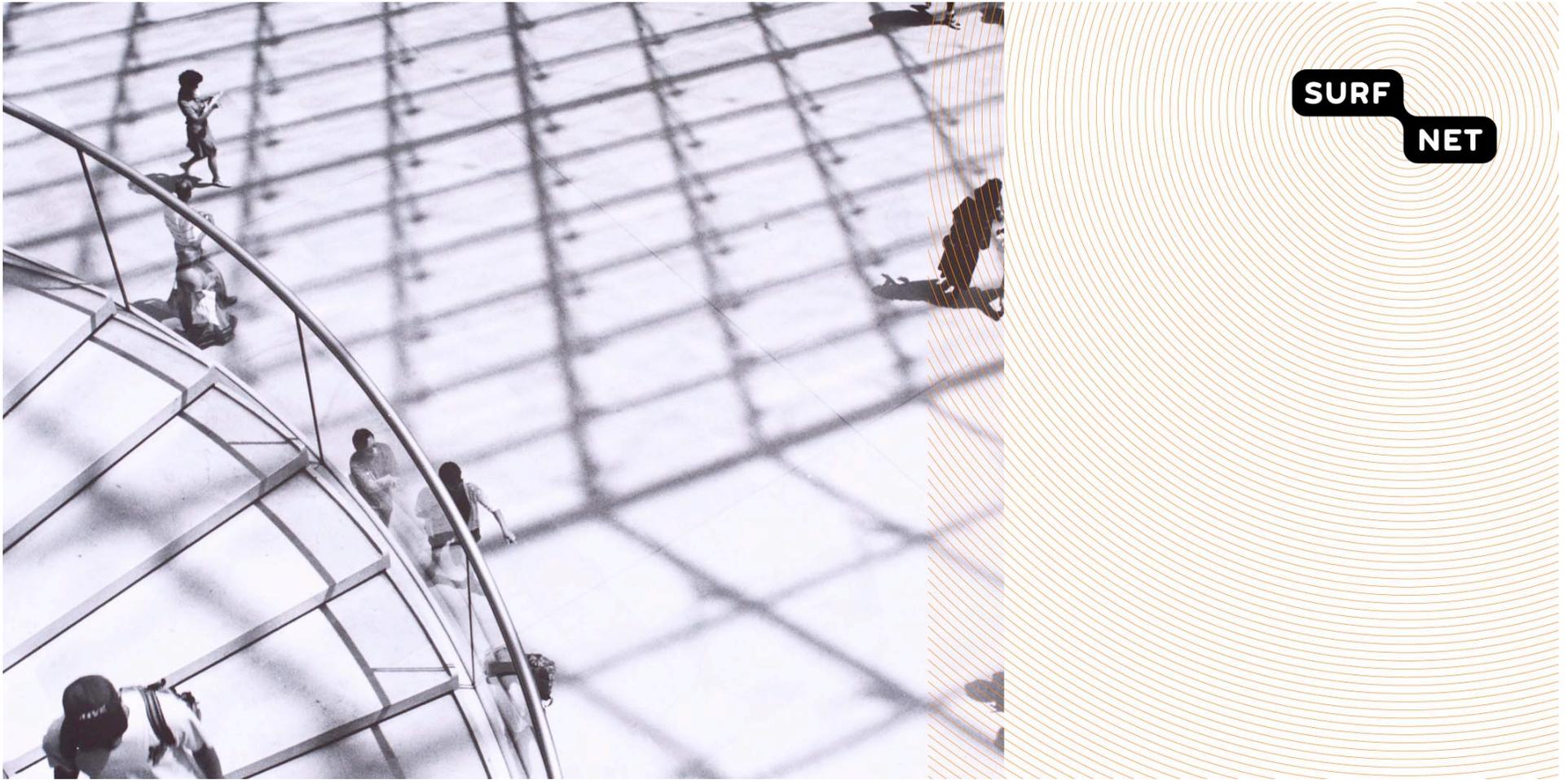


# Strategic impact of Research Networks



- Breeding place for innovative use of networking and advanced applications
- Create a focal point for international cooperation in data intensive science projects (e-VLBI, LOFAR, LHC)
- Create broad demand pull in society for advanced products and services
- Challenge industry players to develop innovative products and services

Research Networks:  
Engines for Innovation



**Thank you for your attention**