Computational Challenges in Large-Scale Gyrokinetic Particle-in-Cell Simulations of Fusion Plasmas

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Motivation: Importance of studying (micro-)turbulence in fusion plasmas

- Turbulence is believed to be the mechanism for cross-field transport in magnetically confined plasmas:
 - Size and cost of a fusion reactor determined by particle and energy confinement time and fusion self-heating.
- Critical for ITER, the largest fusion project ever attempted.



ITER fusion reactor being built in France. Largest device ever. International collaboration.



- Plasma turbulence is a complex nonlinear phenomenon:
 - Large time and spatial scale separations similar to fluid turbulence.
 - Self-consistent electromagnetic fields: many-body problem
 - Strong nonlinear wave-particle interactions: kinetic effects.
 - Importance of plasma spatial inhomogeneities, coupled with complex confining magnetic fields, as drivers for microinstabilities and the ensuing plasma turbulence.
- Requires kinetic treatment using large-scale simulations.
- The Particle-in-Cell method is well-suited for this type of calculation, and is very scalable.



- Particles sample distribution function in phase space.
- The particles interact via a grid, on which the potential is calculated from deposited charges.



The PIC Steps

- "SCATTER", or deposit, charges on the grid (nearest neighbors)
- Solve Poisson equation
- "GATHER" forces on each particle from potential
- Move particles (PUSH)
- Repeat...



- "Gather-Scatter" operation in PIC codes
 - The particles are randomly distributed in the simulation volume (grid).
 - Particle charge deposition on the grid leads to indirect addressing in memory
 - Not cache friendly (relatively low percentage of peak).
 - Need to be tuned differently depending on the architecture.





Possible improvements of gather/scatter performance

- The Cray XMT well-suited to handle gather/scatters
 - A large number of threads could hide memory latency?
 - What about the order in reduction operations?
- SIMD/vectorization works well for the "push" phase (gather) but requires local copies of the grid for the charge deposition (scatter phase).
 - Our application, GTC, reached 24% of peak on the Earth Simulator
 - But uses a lot of memory
- Sorting the particles to improve locality is also a possibility but is it really worth it?



Gyrokinetic approximation for low frequency modes

- Gyrokinetic ordering
- Gyro-motion: guiding center drifts + charged ring
 - Parallel to B: mirror force, magnetically trapped
 - Perpendicular: E x B, polarization, gradient, and curvature drifts
- Gyrophase-averaged **5D** gyrokinetic equation
 - Suppress plasma oscillation and gyro-motion
 - Larger time step and grid size, smaller number of particles

$$\frac{\omega}{\Omega} \sim \frac{\rho}{L} \sim \frac{e\phi}{T} \sim k_{//}\rho << 1$$
$$k_{\perp}\rho \sim 1$$





Gyrokinetic PIC: point particles replaced by "charged rings"

The radius of each ring changes with local magnetic field strength and particle velocity.

Charge Deposition Step (SCATTER operation)



4-Point Average (W.W. Lee)



- All PIC codes need to solve the Poisson equation
- Many codes use FFTs to solve the equation spectrally
 - Easy and straightforward.
 - Requires AlltoAll communications (transpose) for multidimensional FFTs = very intensive.
 - Will it scale to very large number of processors?
- Other codes, including GTC, solve the equation in real space
 - A popular library to handle this is PETSc
 - Can switch solvers, pre-conditioners, use multi-grid, etc
 - Will it continue to scale as well?
- Fortunately, the gyrokinetic Poisson equation is only 2D



Parallel model for PIC: Domain decomposition + particle distribution

- Domain decomposition:
 - 3D grid (with its particles) divided between MPI processes.
- Particle distribution method
 - The particles in a toroidal section a: equally divided between several MPI processes
- Particles randomly distributed between processors within a toroidal domain.
- Domains cannot be too small.
- GTC:
 - Toroidal decomposition
 - Particle distribution
 - Radial decomposition







Hybrid MPI-OpenMP loop-level parallelism in GTC





Compute Power of the Gyrokinetic Toroidal Code Number of particles (in million) moved 1 step in 1 second 10⁴ Compute Power (millions of particles) 10^{3} Jaguar (Cray XT3/XT4) Phoenix (Cray X1E) 10² Earth Simulator(05) ► Blue Gene/L (Watson) ← Phoenix (Cray X1) ▲ IC GFDL (SGI Altix) Thunder (IA64+Quad) NEC SX-8 (HLRS) 10^{1} Seaborg (IBM SP3)

Number of processors

2048

4096

8192

1024

512

256

128

64

S. Ethier, PPPL, Apr. 2007

32768

16384



- Having both kinetic ions and kinetic electrons in the same simulation creates true multi-scale calculation
 - The electrons are much faster than the ions.
 - Need to "sub-cycle" the electrons, i.e. push the electrons several steps between each ion step.
 - The electrons can cross several grid cell in a single sub-step, which creates new challenges for parallel scaling.
 - Equations for the fields are much more difficult to solve.
 - Requires much higher resolution grid = more grid points.
- Fully electromagnetic kinetic simulations for fusion plasmas are very challenging
 - Ultimate goal for "gyrokinetic MHD".



- Improving the performance of the gather/scatter algorithm in PIC codes is key.
- Fast and scalable solvers are required to handle the fully electromagnetic system.
- For gyrokinetic MHD simulations, we will need to run the codes for considerably more time steps, which requires more particles.
- How far can we push the current parallel model?
- How can the new architectures help?