

Fast Algorithms, Potential Theory and Computational Engineering

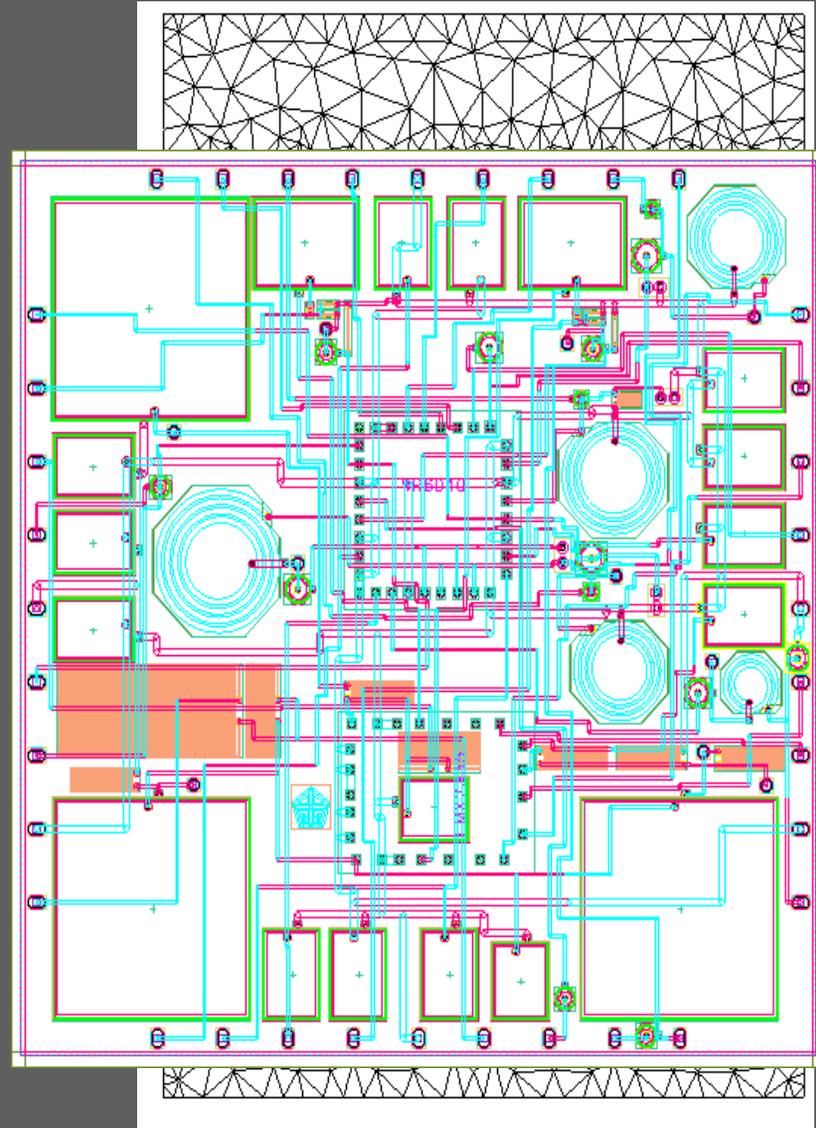
Leslie Greengard
Courant Institute, NYU

Example

Accurate simulation using traditional techniques is often infeasible

Chip Design, for example, involves both fine-scale features and strong electric field coupling

Efficient solution techniques are essential

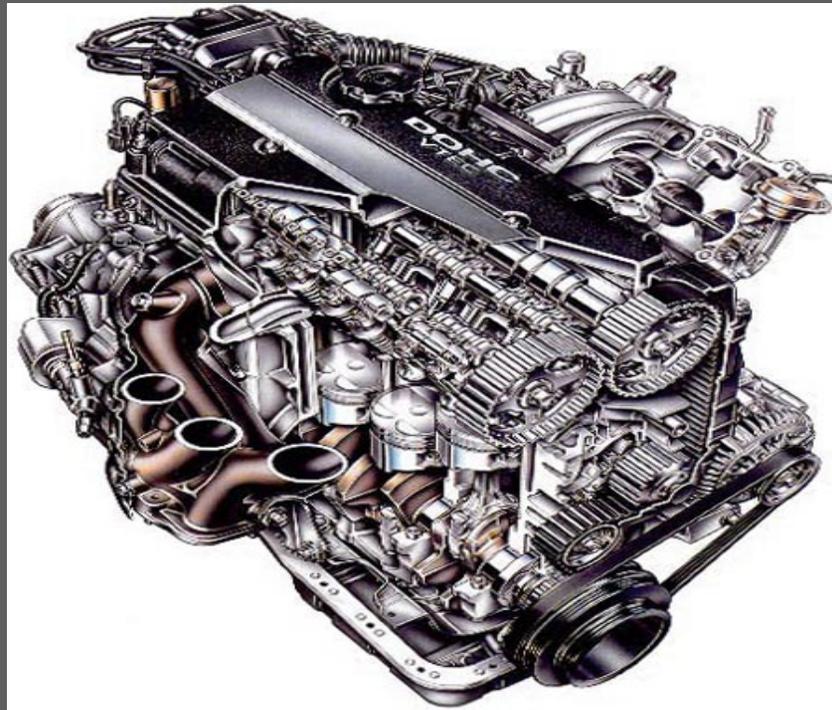


Computational Science Issues

- Many of basic methods still in use were developed before WWII.
- People still believe that “the purpose of computing is insight, not numbers” – Hamming (1971). This will not help materials design.
- As machines have gotten faster and faster, the asymptotic complexity of methods has become more and more critical
- The development of modern scientific computing tools is an *engineering discipline* \Rightarrow tables, approximations, tolerances, etc., as well as an underlying *theory*. This requires *judgment*.

Current Environment

- No standards (functionality or performance)
- No support mechanism for low level tools (fuel injectors, starters, batteries, etc.)



Current Environment

- Standard tools for dense linear algebra (LAPACK, MATLAB®)
- Standard tools for small systems of ordinary differential eqs.
- Standard tools for small-scale optimization

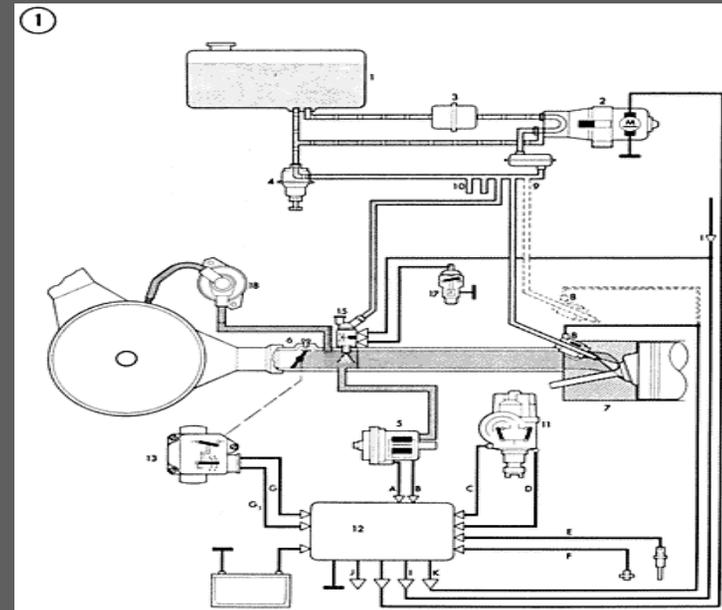
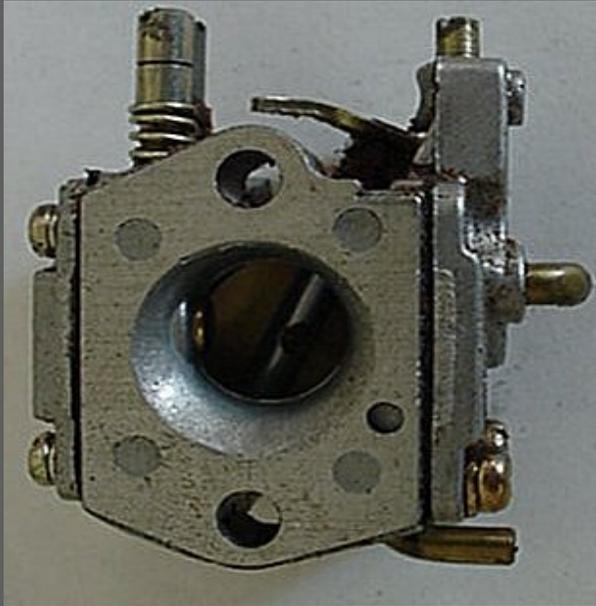
- Slowly being extended (for example) to potential problems:
 - Laplace equation (electrostatics)
 - Helmholtz equation (acoustics)
 - Maxwell equations (electrodynamics)
 - Heat equation (diffusion)
 - Navier-Stokes equations (low to moderate Reynolds number flow)
 - Linear elasticity (MEMS, structural mechanics)

Requirements for modules

- Standardize *problem specification*
- Standardize *testing*
- State *working range of technology* (computational complexity, problem size, available precision, etc.)
- Allow for multiple approaches

- Intermediate level tools are essential for progress (above the dense linear algebra level, below the full application level)

Simple vs. Complex Tools



- Fallacy of “simpler and more general” approaches
- In what sense should tools be flexible?
- Little attention to hierarchy of components

Integral equation methods (Potential theory)

- Ideally suited to many complex problems
- Require fast algorithms to be practical

Integral transforms: $F(x) = \int G(x,y) h(y) dy$

Integral equations: $h(x) = F(x) + \int G(x,y) F(y) dy$

Inverse problems: $h(x) = F(x) + \int G(x,F(y)) dy$

Kernels of Classical Physics

Diffusion, probability: $G(r,t) = \exp(-r^2/t)$

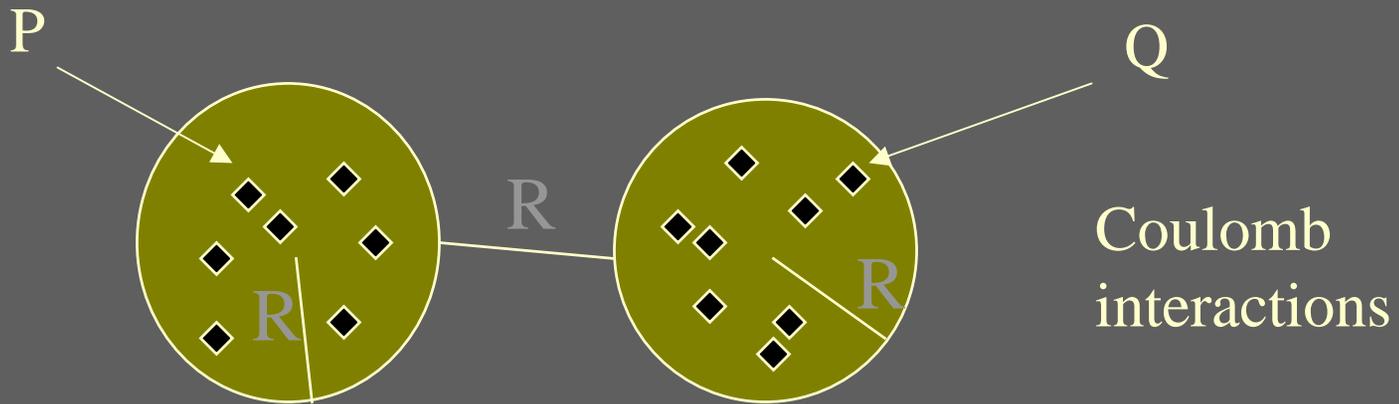
Gravitation, electrostatics: $G(r) = 1/r$

Acoustics, Electrodynamics: $G(r) = \exp(ikr)/r$

Acoustics, Electrodynamics: $G(r,t) = \delta(r-t)/r$

Black box, fast algorithms now available for all

Electrostatics

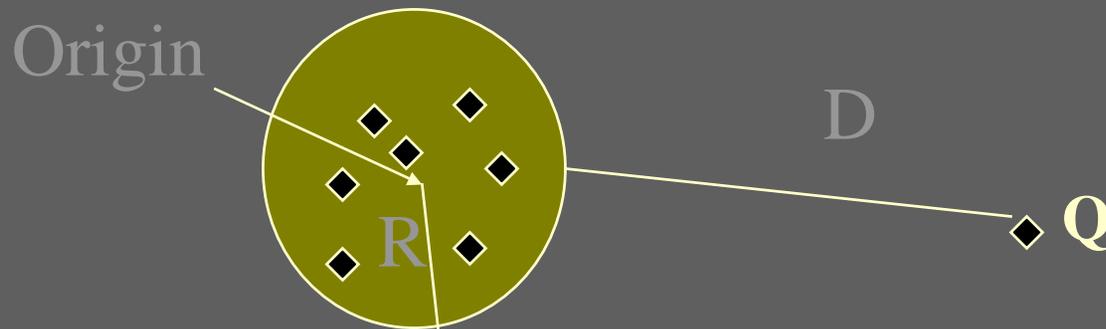


$$V(Q_m) = \sum_{n=1}^N S_n / \|Q_m - P_n\|$$

Direct evaluation requires $O(N M)$ work

Fast Multipole Method

(G- and Rokhlin, 1987)

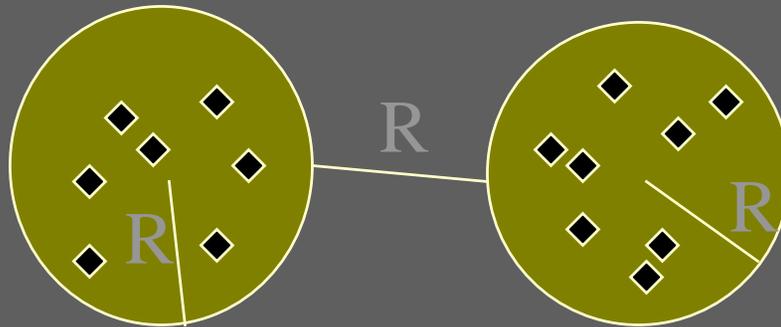


$$V(Q) = \sum_{j=1}^p \sum_{k=-j}^j M_j^k Y_j^k(\theta, \varphi) / r^{j+1}$$

Error in multipole expansion decays like (R/D)

Setting $p = \log(\epsilon)$ yields precision ϵ

FMM



1. Evaluate multipole coefficients M_j^k ($n = 0, \dots, p$)
2. Evaluate multipole expansion at each target Q_m ($m = 1, \dots, M$)

Operation count: $O(N+M)$ rather than $O(NM)$!

FMM

For more general distributions of sources and targets, the FMM couples previous analysis with a divide & conquer strategy.

- Clustering at various spatial length scales
- Interactions with distant clusters computed by means of multipole expansions
- Interactions with nearby particles computed directly
- Fully adaptive algorithm
- Performance essentially independent of particle distribution

Fast Multipole Methods

N	Lev	p	T_{FMM}	T_{DIR}	Error
500,000	10	10	164	141100	10^{-4}
1,000,000	10	10	282	568100	10^{-4}
500,000	9	19	323	141100	10^{-7}
1,000,000	10	19	714	568100	10^{-7}

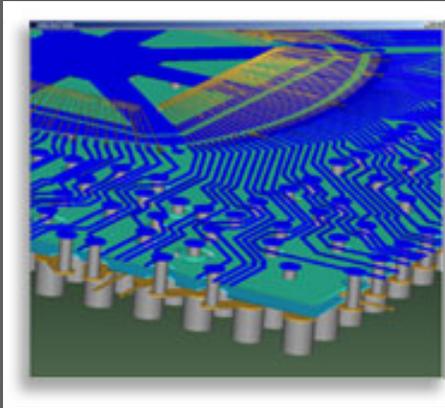
Electrostatic/Electrodynamic/Elastic Interactions with N particles:

Dislocation dynamics (e.g. Wang and LeSar, 1995, ...)

Recent parallel implementation (Ying, Biros, Zorin, Harper (2003))

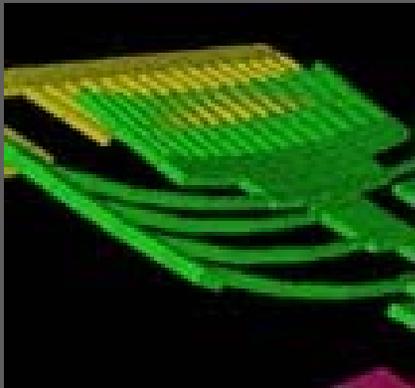
$\approx 1\text{B pts / min}$

Some Commercial Applications...



ANSOFT TPA™

Automated Signal Integrity Analysis for 3D Packages



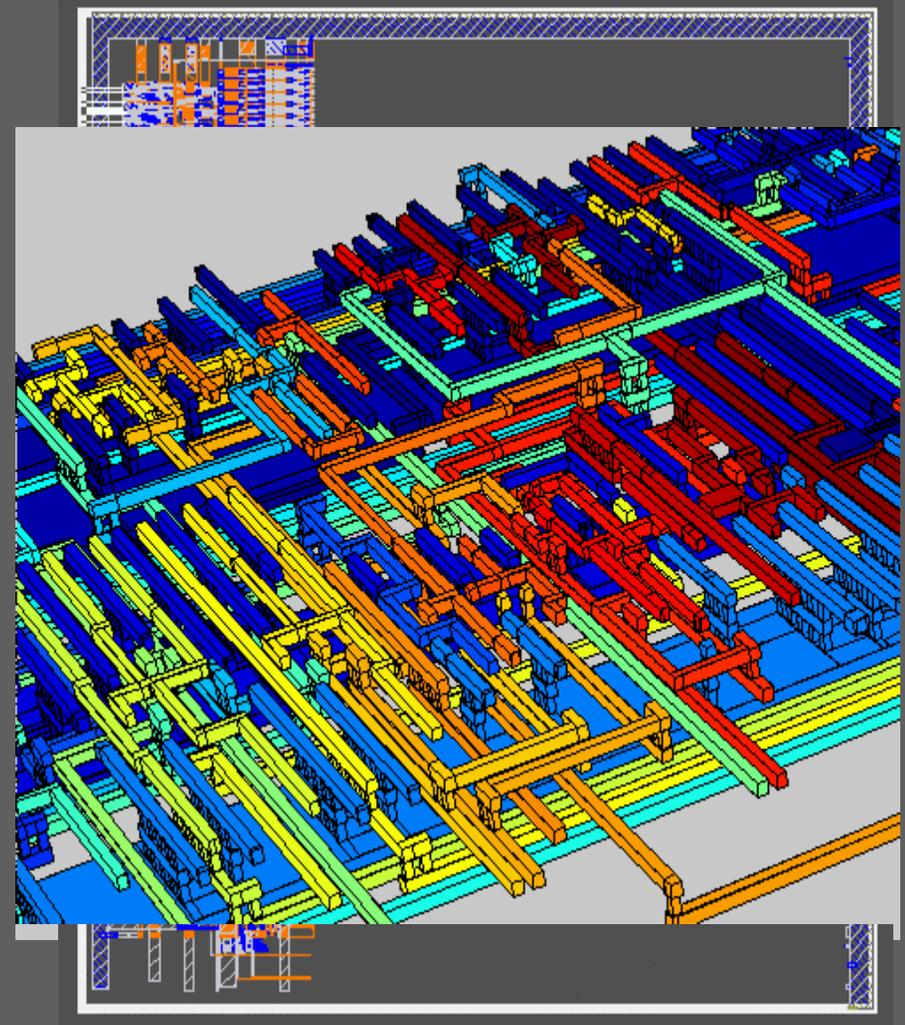
CORNING Intellisense Intellisuite™

MEMS Design

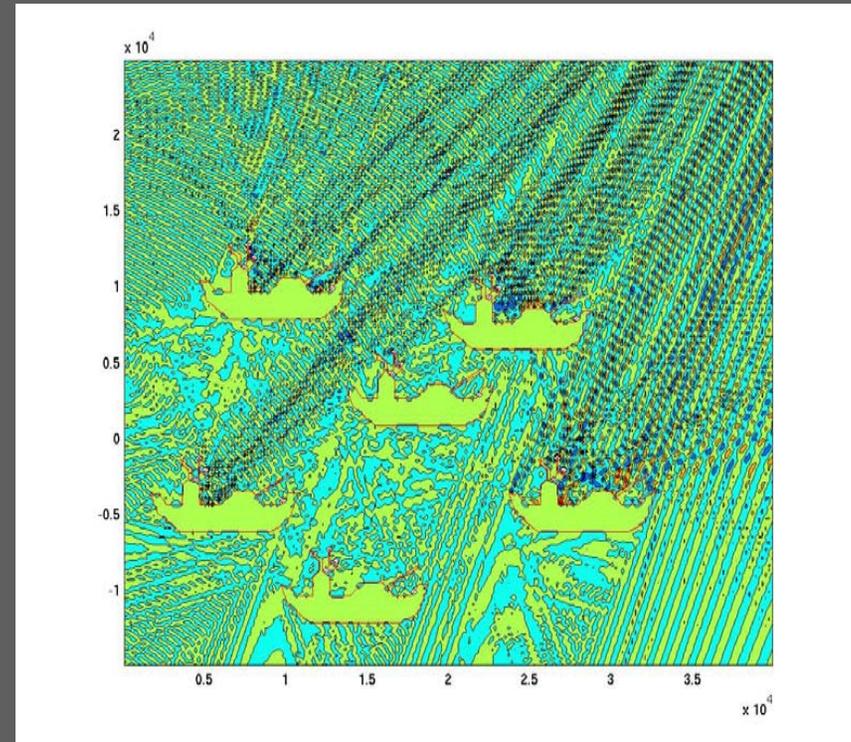
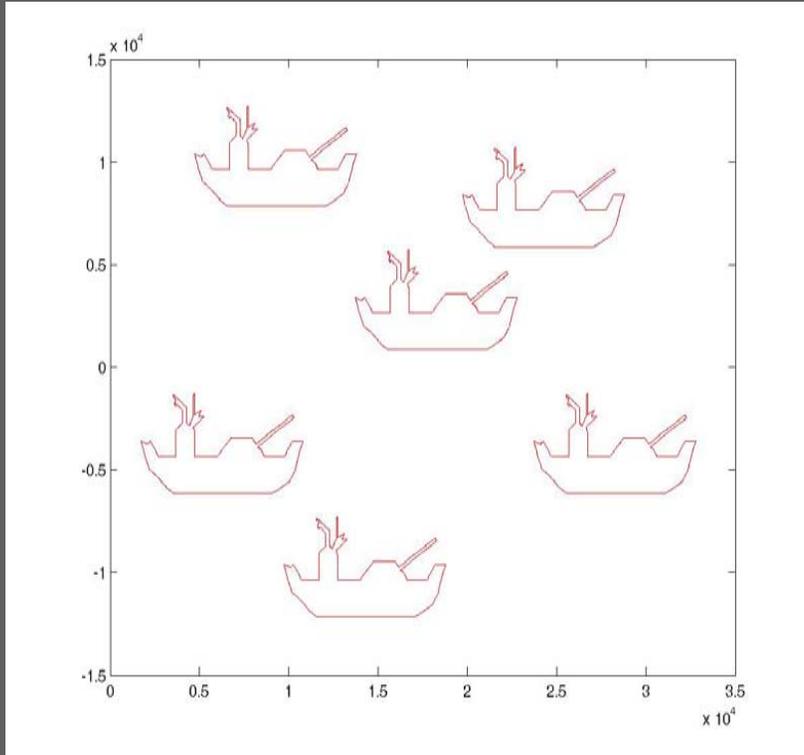
Gaussian98, Gaussian 03,
Q-Chem

Nebula (Kapur/Long)

- Chip level capacitance calculation
- The scale of the geometric description is overwhelming
- *Billions* of geometric features

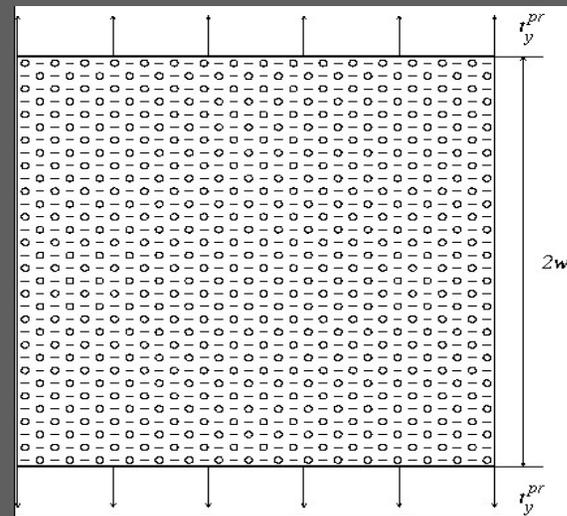
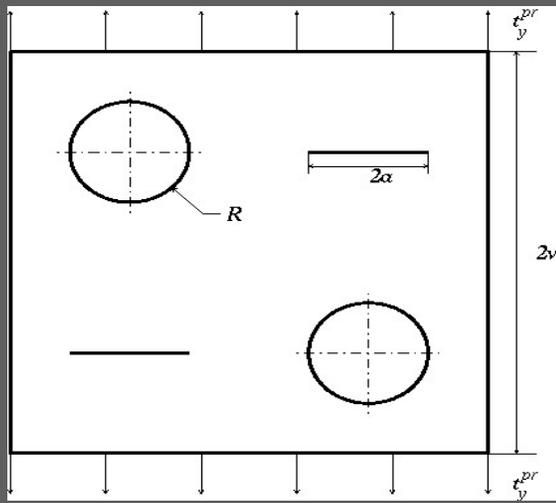


EM scattering: Wideband FMM



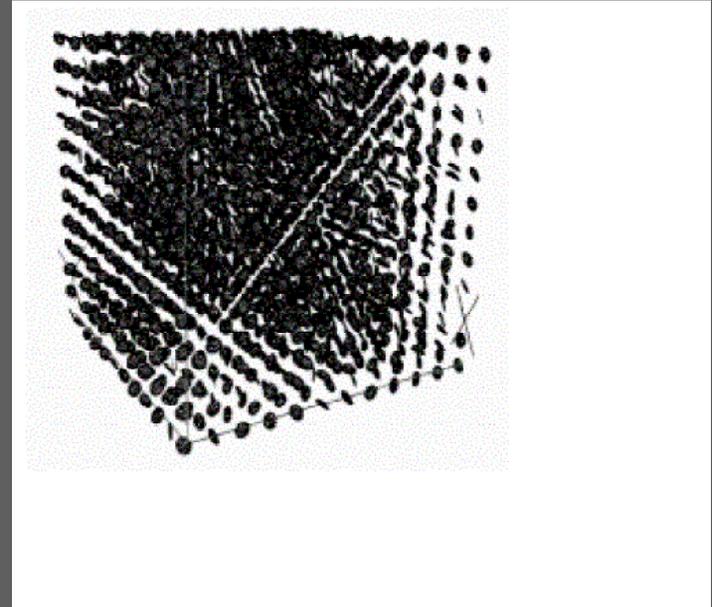
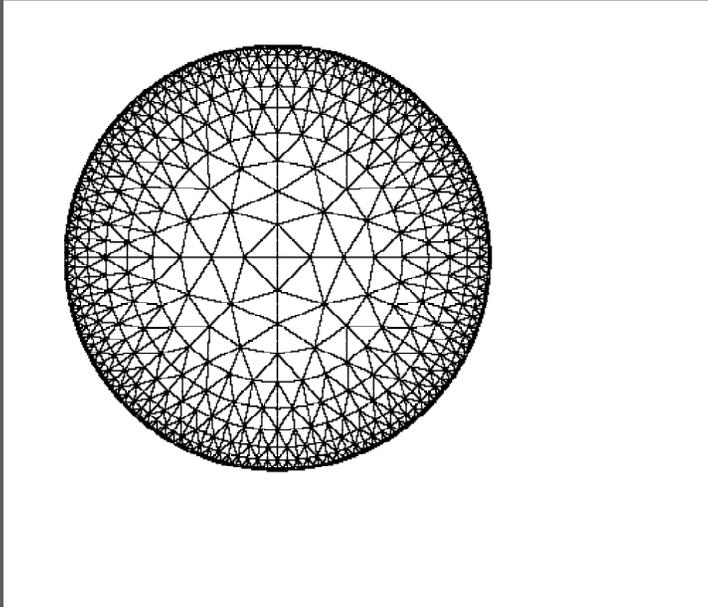
15,120 points, 10th order accuracy, 50λ / ship
5 minutes (1GHz Pentium 3 Laptop)

Linear Elasticity



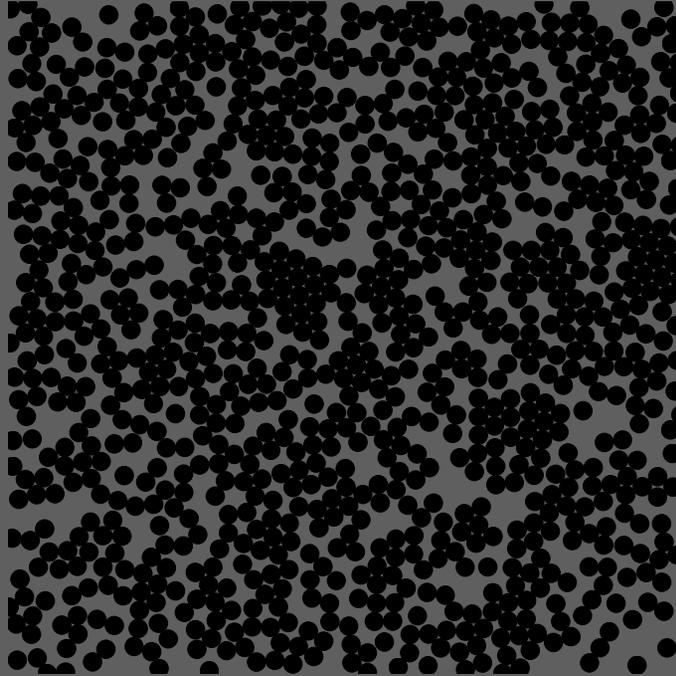
- Helsing and Jonsson (2002)
- 10,000 cracks – 500,000 boundary points
10 digit accuracy – 4 hours SUN Ultra 10

Linear Elasticity



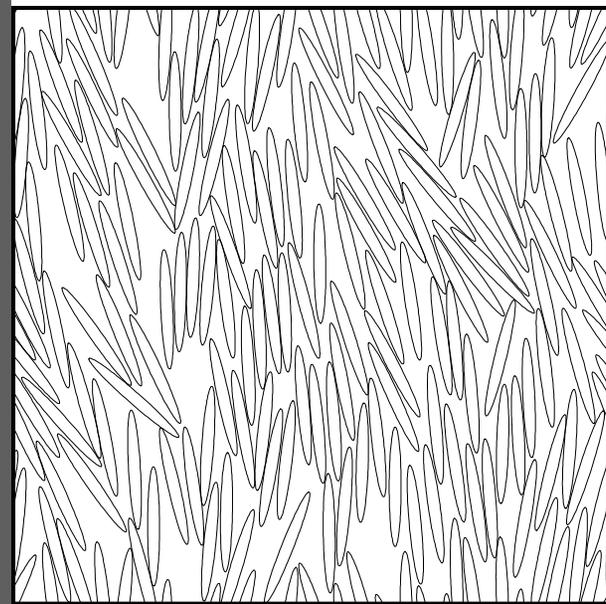
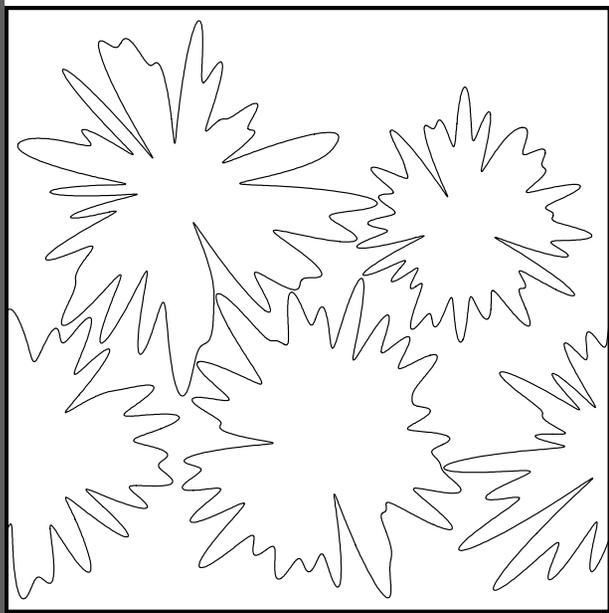
- Yoshida, Nishimura, Kobayashi (*J Structural Eng*, 2001)
- 12 x 12 x 12 penny shaped cracks
- 1.3M surface triangles, 2hrs., DEC alpha 500MHz

Random composites



- Cheng and G- (1997)

Complex Materials



G- and Helsing (1996)

Complex Materials

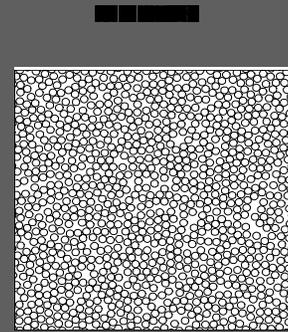


FIG. 1. A solid with a "random" composition of 1000 disks of same diameter $d_p = 0.1$.

Helsing (1997)

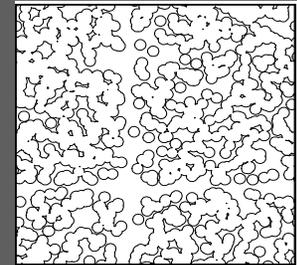
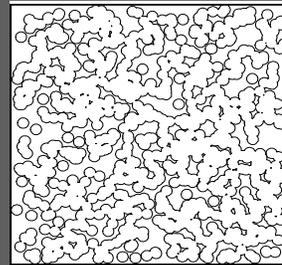
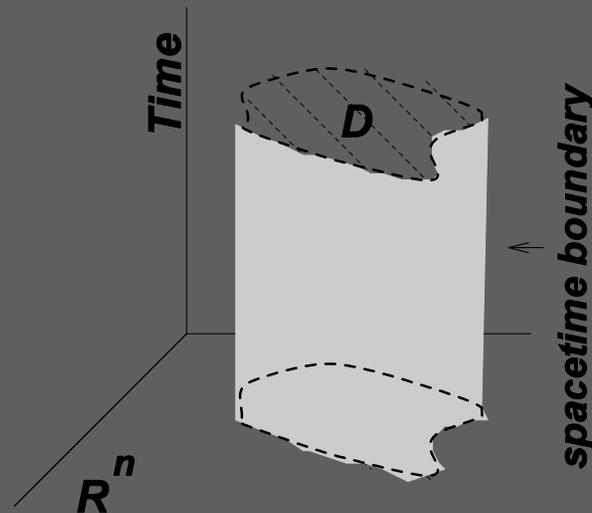


FIG. 2. The left image depicts a solid with a packing of 1000 overlapping disks of radius $R = 0.05$. The same number $n_p = 0.0001$. The disks are placed at random with the constraint that no disk may overlap the solid wall boundary. The right image depicts the same material, but the origin is translated so that many disks now overlap the solid wall boundary.

Time dependent Problems

- Diffusion, crystal growth
- Acoustics, Maxwell eqs

$$S(x) = \int_0^t \int_B G(x-y, t-s) h(y, s) dy ds \quad \longrightarrow \quad N^2 M^2 \text{ work}$$



Some Fast Time-Domain Algorithms

- Heat equation: G-- & Strain (1991), G- & Lin (1998): $O(NM)$ work
- Wave Equation: Ergin, Shanker, Aygun, Michielssen (1997,...): $O(NM \log^2 N)$ work
- Nonreflecting Boundary Conditions :
 - Wave Equation: Alpert, G- Hagstrom (1998)
 - Schrodinger Equation: G- & Jiang (2002)

Summary

- Fast algorithms for potential problems are maturing as a technology. Directly applicable to dislocation dynamics and MD.
- Current research is extending this capability to variable coefficient PDEs in several dimensions.
- Can be used as preconditioners for more complex physics modeling
- Hierarchical numerical library design is critical for verification and supportability

- Materials design is both quantum mechanical and an inverse problem. Fast algorithms can play a supporting role in accelerating simulation methods, but breakthroughs are likely to come only from improved physical/phenomenological modeling