

# Definitions

# Document

## Z Specification

*narrative, narrative, narrative*  
*narrative, narrative, narrative*

### mathematics (definitions)

*narrative, narrative, narrative,*  
*narrative, narrative, narrative*

### mathematics (definitions)

*narrative, narrative, narrative,*  
*narrative, narrative, narrative*

### mathematics (analysis)

*narrative, narrative, narrative,*  
*narrative, narrative, narrative*

## Definitions

- declaration
- abbreviation
- axiom
- free types
- schemas

## Basic type declarations

We may introduce the name for a new basic type simply by writing it between a pair of brackets:

*[Type]*

Once this has been done, we may introduce variables as elements of this type.

## Abbreviations

An abbreviation introduces a new name  $x$  for an object  $e$  that has been already defined.

$$x == e$$

Following this definition, we may infer that

$$\frac{}{x = e} \text{ [abbreviation]}$$

## Example

*Addictive* == {*red, green, blue*}

## Example

$$n! == n * (n - 1)!$$

$$0! == 1$$

## Axiomatic definitions

An axiomatic definition introduces a new global constant under a constraint:

$$\frac{x : S}{p}$$

Following this definition, we may infer that

$$\overline{x \in S \wedge p} \text{ [axiom]}$$

## Example

$$\frac{\text{maxsize} : \mathbb{N}}{\text{maxsize} > 0}$$

## Consistency

A definition is **consistent** if it does not contradict any of the other statements in the document.

To show that a definition is consistent, we have only to show that an object exists with the specified property.

To show that the axiomatic definition

$$\frac{x : S}{p}$$

is consistent, it is enough to show that

$$\exists x : S \bullet p$$

## Example

The following definition is **not** consistent:

$maxprime : \mathbb{N}$

$maxprime \in Primes$

$\forall p : Primes \bullet maxprime \geq p$

## Question

What if there is no specified property? Can the following introduce a contradiction?

|  $x : S$

## Generic definitions

Some objects are generic; there may be different instances of the same object for different sets or types.

A generic object may be defined using one or more **generic parameters**, which may be enclosed in square brackets.

If the values of the parameters are obvious from the context in which the object appears, we may choose to omit them.

## Generic abbreviations

A generic abbreviation introduces a family of symbols, indexed by one or more set parameters:

$$x p == e$$

Following this definition, we may infer that

$$\overline{x q = e[q/p]} \text{ [abbreviation]}$$

## Example

Given the abbreviation

$$\emptyset [S] == \{x : S \mid \text{false}\}$$

we may infer that

$$\emptyset [\mathbb{N}] = \{x : \mathbb{N} \mid \text{false}\}$$

## Generic axiomatic definitions

A generic axiomatic definition introduces a family of symbols with specified properties:

$[X]$
$x : S$
$p$

## Example

We could have defined the empty set using a generic axiomatic definition instead of a generic abbreviation:

$$\begin{array}{l} [X] \\ \hline \emptyset : \mathbb{P}X \\ \hline \forall x : X \bullet x \notin \emptyset \end{array}$$

The same effect could have been achieved by providing a separate axiomatic definition for each instantiation of  $\emptyset$ :

$$\emptyset[Car] : \mathbb{P} Car$$

$$\forall x : Car \bullet x \notin \emptyset[Car]$$

$$\emptyset[Person] : \mathbb{P} Person$$

$$\forall x : Person \bullet x \notin \emptyset[Person]$$

These axiomatic definitions justify the following:

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$$\emptyset[Car] \in \mathbb{P} Car \wedge \forall x : Car \bullet x \notin \emptyset[Car]$$

and

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$$\emptyset[Person] \in \mathbb{P} Person \wedge \forall x : Person \bullet x \notin \emptyset[Person]$$

## Information

After the generic definition

$[X]$	=====
$x : S$	
$p$	

we may infer

$$\frac{}{(x \in S \wedge p)[T/X][x[T]/x]} \text{ [generic axiom]}$$

## Example

For any set  $T$ , we have that

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$$\emptyset[T] \in \mathbb{P}T \wedge \forall x: T \bullet x \notin \emptyset[T]$$

## Example

$$\begin{array}{l} \text{---} [X] \text{---} \\ \text{---} \subseteq \text{---} : \mathbb{P}X \leftrightarrow \mathbb{P}X \\ \text{---} \\ \forall s, t : \mathbb{P}X \bullet \\ \quad s \subseteq t \Leftrightarrow \forall x : X \bullet x \in s \Rightarrow x \in t \end{array}$$

$$\{2, 3\} \subseteq \{1, 2, 3, 4\}$$

## Characteristic sets

In reasoning about a property, it is often convenient to identify the property with the set of all objects that possess it: the characteristic set of property  $p$  in type  $t$  is given by

$$c = \{x : t \mid p\}$$

## Example

$$crowds : \mathbb{P}(\mathbb{P} Person)$$
$$crowds = \{ s : \mathbb{P} Person \mid \#s \geq 3 \}$$
$$\{Alice, Bill, Claire\} \in crowds$$
$$\{Dave, Edward\} \notin crowds$$

## Example

$$safe\_ : \mathbb{P}(\mathbb{P} Person)$$
$$\forall s : \mathbb{P} Person \bullet safe\ s \Leftrightarrow \neg(\{Alice, Bill\} \subseteq s)$$
$$safe\ \{Alice, Claire, Dave\}$$
$$\neg (safe\ \{Alice, Bill, Edward\})$$

## Summary

- basic type declarations
- abbreviations
- axiomatic definitions
- contradictions
- generic definitions
- characteristic sets