

Data Refinement

Using Z
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refinement (-nm-) n. Refining or being refined; fineness of feeling or taste, polished manners etc.; subtle or ingenious manifestation of, piece of elaborate arrangement, (all the refinements of reasoning, torture; a countermine was a refinement beyond their skill); instance of improvement (upon); piece of subtle reasoning, fine distinction.

Example

Refinement may involve the tightening of a contract, reducing the range of allowable behaviours:

European directive



Act of Parliament



Regulations

Example

Part of the contract may be rewritten to describe the same objective in different terms:

We would like to raise £1,000,000. We would like to do this in the United States of America. At the time of writing, the exchange rate is £1.00 = \$1.50. How many dollars should we attempt to raise?

Abstract data types

An abstract data type combines a description of state with descriptions of operations upon that state.

$$\mathcal{A} == (\text{AState}, \text{AInit}, \langle \text{AOp1}, \text{AOp2}, \dots \rangle)$$

We may use abstract data types to specify the behaviour of system components.

An abstract data type provides a view of system behaviour at some level of abstraction.

Example

An abstract data type may be used to specify a class:

```
class Example
    State state AState
    Example()      AInit
    MethodX()
    MethodY()     {AOp1, AOp2}
```

Questions

- why might we want different views of the same system?
- what makes two different views consistent?
- what makes two consistent views different?

Refinement relation

Data type \mathcal{B} is a refinement of \mathcal{A} ,

$$\mathcal{A} \sqsubseteq \mathcal{B}$$

if and only if every interaction with \mathcal{B} could have been an interaction with \mathcal{A} .

If this is the case, then \mathcal{B} will be a worthy replacement for \mathcal{A} , whatever the context.

Proper refinement

It is quite possible that $\mathcal{A} \sqsubseteq \mathcal{B}$, but $\mathcal{B} \not\sqsubseteq \mathcal{A}$.

This will be the case when description \mathcal{B} has resolved some of the uncertainty present in \mathcal{A} : the effect of at least one of the operations is now more precisely defined.

Refinement ordering

If \mathcal{B} is a refinement of \mathcal{A} , and \mathcal{C} is a refinement of \mathcal{B} , then \mathcal{C} is also a refinement of \mathcal{A} .

$$\frac{A \sqsubseteq B \quad B \sqsubseteq C}{A \sqsubseteq C}$$

Iterative development of a system, from abstract specification to concrete implementation, is a form of refinement.

Example

ResourceManager_A

free : $\mathbb{F} \mathbb{N}$

Allocate_A

Δ *ResourceManager*

r! : \mathbb{N}

$r! \in free \wedge free' = free \setminus \{r!\}$

ResourceManager_B

free_B : $\mathbb{F} \mathbb{N}$

Allocate_B

Δ *ResourceManager_B*

r! : \mathbb{N}

r! = min *free_B* \wedge *free'_B* = *free_B* \ {*r!*}

ResourceManager_C

free_C : seq \mathbb{N}

$\forall i, j : \text{dom } \text{free}_C \mid i < j \bullet \text{free}_C i < \text{free}_C j$

Allocate_C

$\Delta \text{ResourceManager}_C$

r! : \mathbb{N}

$r! = \text{head free}_C \wedge \text{free}'_C = \text{tail free}_C$

If the initialisation and release operations are defined consistently,

$$(\text{ResourceManager}_A, \text{Init}_A, \langle \text{Allocate}_A, \text{Release}_A \rangle)$$

\sqsubseteq

$$(\text{ResourceManager}_B, \text{Init}_B, \langle \text{Allocate}_B, \text{Release}_B \rangle)$$

\sqsubseteq

$$(\text{ResourceManager}_C, \text{Init}_C, \langle \text{Allocate}_C, \text{Release}_C \rangle)$$

Refinement to code

The refinement of state components and operations can take us to executable code.

- we replace the components of the state—sets, relations, sequences—with data structures from our chosen implementation language.
- we resolve any nondeterminism present in the description of operations.

Example

ResourceManager_D
free_D : array of Bit

Data refinement and relations

To derive a formal definition of refinement, and hence a set of useful proof rules, we consider the semantics of operations.

An operation may be seen as a relation between states: one state is related to another if the system could start in the first and end up in the second.

Our definition of refinement for data types will depend upon a similar definition of refinement for relations.

Total relations

Refinement of total relations is easily defined. If R and S are total relations, then

$$R \sqsubseteq S \Leftrightarrow S \subseteq R$$

Wherever R relates the same element x to two distinct elements y_1 and y_2 , S may omit either $x \mapsto y_1$ or $x \mapsto y_2$.

Totalisation

To define refinement for partial relations, we consider their totalised forms:

$$\dot{\rho} = \rho \cup \{ x : X^\perp; y : Y^\perp \mid x \notin \text{dom } \rho \bullet x \mapsto y \}$$

where

$$X^\perp = X \cup \{\perp\}$$

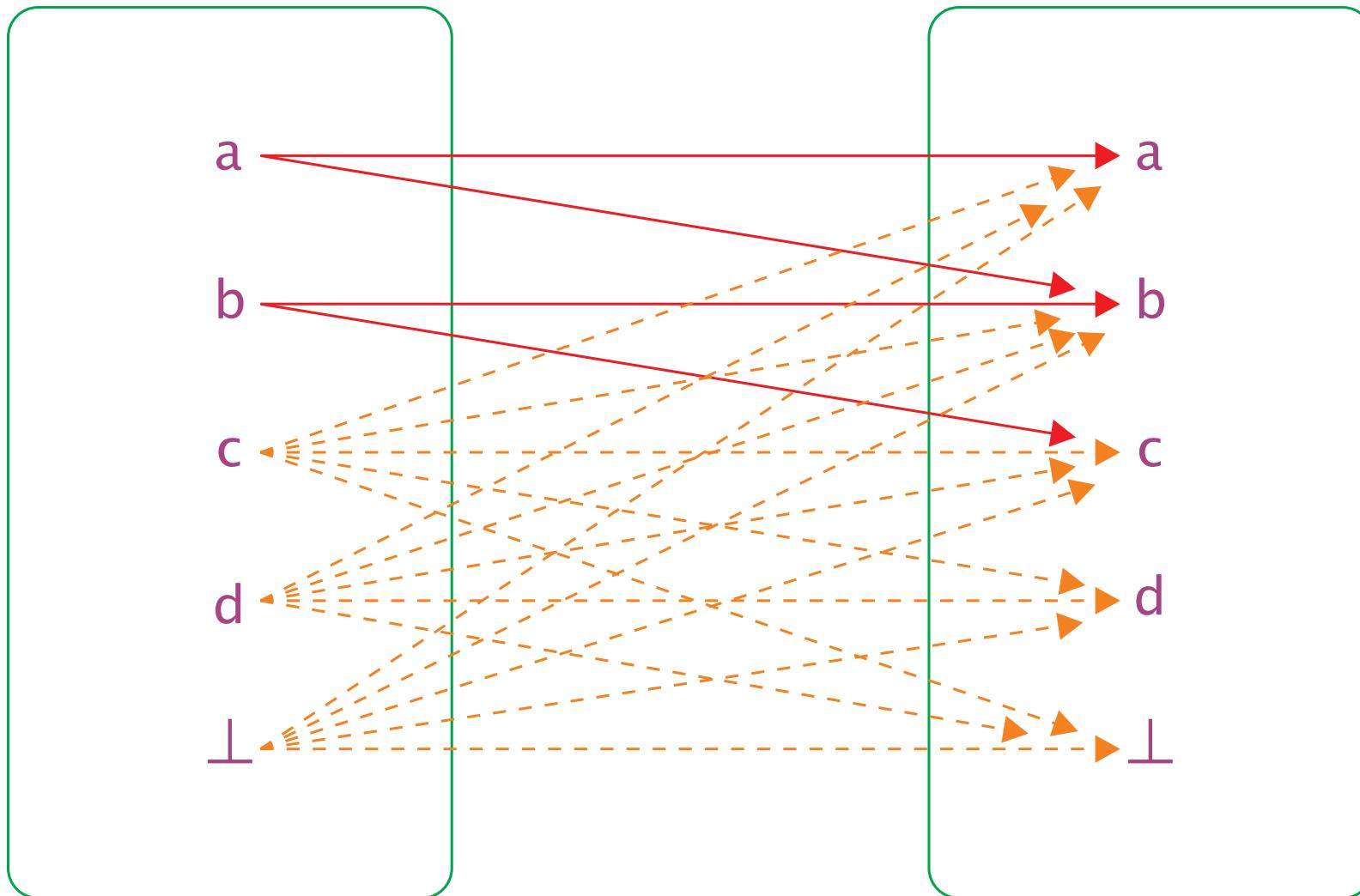
$$Y^\perp = Y \cup \{\perp\}$$

Example

$L ::= a \mid b \mid c \mid d$

$\rho == \{a \mapsto a, a \mapsto b, b \mapsto b, b \mapsto c\}$

$\dot{\rho} == \{a \mapsto a, a \mapsto b, b \mapsto b, b \mapsto c,$
 $c \mapsto \perp, c \mapsto a, c \mapsto b, c \mapsto c, c \mapsto d,$
 $d \mapsto \perp, d \mapsto a, d \mapsto b, d \mapsto c, d \mapsto d,$
 $\perp \mapsto \perp, \perp \mapsto a, \perp \mapsto b, \perp \mapsto c, \perp \mapsto d\}$



Why augment the source and target?

$$\kappa_0 == \{ z : \mathbb{Z} \bullet z \mapsto 0 \}$$

$$\dot{\emptyset} \circ \dot{\kappa_0} = \dots$$

With

$$\begin{aligned}
 &= (\emptyset \cup (\overline{\text{dom } \emptyset}^\perp \times \mathbb{Z}^\perp)) ; (\kappa_0 \cup (\overline{\text{dom } \kappa_0}^\perp \times \mathbb{Z}^\perp)) \\
 &\quad \quad \quad [\text{dot}] \\
 &= (\overline{\emptyset}^\perp \times \mathbb{Z}^\perp) ; (\kappa_0 \cup (\overline{\mathbb{Z}}^\perp \times \mathbb{Z}^\perp)) \\
 &\quad \quad \quad [\text{properties of } \cup \text{ and dom}] \\
 &= (\mathbb{Z}^\perp \times \mathbb{Z}^\perp) ; (\kappa_0 \cup (\emptyset^\perp \times \mathbb{Z}^\perp)) \\
 &\quad \quad \quad [\text{properties of } \neg] \\
 &= ((\mathbb{Z}^\perp \times \mathbb{Z}^\perp) ; \kappa_0) \cup ((\mathbb{Z}^\perp \times \mathbb{Z}^\perp) ; (\{\perp\} \times \mathbb{Z}^\perp)) \\
 &\quad \quad \quad [\text{property of } \times] \\
 &= \kappa_0 \cup (\mathbb{Z}^\perp \times \mathbb{Z}^\perp) \\
 &= \mathbb{Z}^\perp \times \mathbb{Z}^\perp
 \end{aligned}$$

Without

$$\begin{aligned} &= (\emptyset \cup (\overline{\text{dom } \emptyset} \times \mathbb{Z})) ; (\kappa_0 \cup (\overline{\text{dom } \kappa_0} \times \mathbb{Z})) \\ &\quad [\text{dot without } \perp] \\ &= (\overline{\emptyset} \times \mathbb{Z}) ; (\kappa_0 \cup (\overline{\mathbb{Z}} \times \mathbb{Z})) \\ &\quad [\text{properties of } \cup \text{ and } \text{dom}] \\ &= (\mathbb{Z} \times \mathbb{Z}) ; (\kappa_0 \cup (\emptyset \times \mathbb{Z})) \\ &\quad [\text{properties of } \neg] \\ &= (\mathbb{Z} \times \mathbb{Z}) ; (\kappa_0 \cup \emptyset) \\ &\quad [\text{property of } \times] \\ &= (\mathbb{Z} \times \mathbb{Z}) ; \kappa_0 \\ &\quad [\text{property of } \cup] \\ &= \kappa_0 \\ &\quad [\text{property of } ;] \end{aligned}$$

Refinement

$$\rho == \{a \mapsto a, a \mapsto b, b \mapsto b, b \mapsto c\}$$

$$\sigma == \{a \mapsto a, b \mapsto b, b \mapsto c, c \mapsto c\}$$

$$\text{dom } \sigma = \{a, b, c\} \supseteq \{a, b\} = \text{dom } \rho$$

$$(\text{dom } \rho \triangleleft \sigma)$$

$$= \{a \mapsto a, b \mapsto b, b \mapsto c, c \mapsto c\}$$

$$\subseteq \rho$$

Using totalisation

$$\begin{aligned}\dot{\sigma} = \{ & a \mapsto a, b \mapsto b, b \mapsto c, c \mapsto c, \\ & d \mapsto \perp, d \mapsto a, d \mapsto b, d \mapsto c, d \mapsto d, \\ & \perp \mapsto \perp, \perp \mapsto a, \perp \mapsto b, \perp \mapsto c, \perp \mapsto d \} \\ \subseteq \dot{\rho}\end{aligned}$$

Not a refinement

$$\rho == \{a \rightarrow a, a \rightarrow b, b \rightarrow b, b \rightarrow c\}$$

$$\tau == \{a \rightarrow a, c \rightarrow c\}$$

$$(\text{dom } \rho) = \{a, b\} \not\subseteq \{a, c\} = (\text{dom } \tau)$$

Corruption

$$\sim : Bit \rightarrow Bit$$

$$\sim 0 = 1$$

$$\sim 1 = 0$$

Never two in a row

corruptsto : seq Bit \leftrightarrow seq Bit

$\forall bs, bs' : \text{seq Bit} \bullet$

$bs \text{ corruptsto } bs' \Leftrightarrow$

$\#bs' \leq \#bs \wedge$

$\forall i : 1 .. \#bs' - 1 \bullet$

$bs[i] \neq bs'[i] \Rightarrow bs(i+1) = bs'(i+1)$

$\langle 1, 1, 0, 1, 1, 1, 0, 0 \rangle \text{ corruptsto } \langle 0, 1, 0, 0, 1 \rangle$

Odd ones

$_changesto_ : \text{seq Bit} \leftrightarrow \text{seq Bit}$

$\forall bs, bs' : \text{seq Bit} \bullet$

$bs \text{ changesto } bs' \Leftrightarrow$

$\#bs' \leq \#bs \wedge$

$\forall i : 1 .. (\#bs' - 1) \bullet$

$i \in \{ n : \mathbb{N}_1 \bullet 2 * n \} \Rightarrow bs\ i = bs'\ i \wedge$

$i \in \{ n : \mathbb{N} \bullet 2 * n + 1 \} \Rightarrow bs\ i \neq bs'\ i$

$\langle 1, 1, 0, 1, 1, 1, 0, 0 \rangle \text{ changesto } \langle 0, 1, 1, 1, 0 \rangle$

Programs

A program is a sequence of operations upon a data type.

$$\mathcal{D} = (D, di, df, \{do_1, do_2\})$$

$$di ; do_1 ; do_2 ; df$$

Parameters

$$P(X) = xi ; xo_1 ; xo_2 ; xf$$

Totalisation

$$\dot{\chi} = (X^\perp, \overset{\bullet}{xi}, \overset{\bullet}{xf}, \{ i : I \bullet \overset{\bullet}{xo}_i \})$$

Refinement

$$P(\dot{C}) \subseteq P(\dot{\mathcal{A}})$$

$$\begin{aligned} & \bullet \quad \bullet \quad \bullet \\ & ci \circ co_{s_1} \circ co_{s_2} \circ \dots \circ co_{s_n} \circ cf \\ & \subseteq \\ & \bullet \quad \bullet \quad \bullet \\ & ai \circ ao_{s_1} \circ ao_{s_2} \circ \dots \circ ao_{s_n} \circ af \end{aligned}$$

Example

$A == \text{seq } Bit \times Action \times \text{seq } Bit$

$C == \text{seq } Bit \times Action \times \text{seq } Bit$

$Action ::= yes \mid no$

Initialisation

$_ai_ : \text{seq } Bit \leftrightarrow A$

$_ci_ : \text{seq } Bit \leftrightarrow C$

$\forall bs : \text{seq } Bit; a : A; c : C \bullet$

$bs \ ai \ a \Leftrightarrow a = (bs, no, \langle \rangle)$

$bs \ ci \ c \Leftrightarrow c = (bs, no, \langle \rangle)$

Finalisation

$_af_ : A \leftrightarrow \text{seq Bit}$

$_cf_ : C \leftrightarrow \text{seq Bit}$

$\forall bs : \text{seq Bit}; a : A; c : C \bullet$

$a af bs \Leftrightarrow bs = a.3$

$c cf bs \Leftrightarrow bs = c.3$

$$_ao_ : A \leftrightarrow A$$
$$\forall a, a' : A \bullet$$
$$a \text{ } ao \text{ } a' \Leftrightarrow$$
$$a'.1 = \text{tail } a.1$$
$$a.2 = \text{yes} \Rightarrow$$
$$a'.3 = a.3 \cap \langle \text{head } a.1 \rangle \wedge a'.2 = \text{no}$$
$$a.2 = \text{no} \Rightarrow$$
$$a'.3 = a.3 \cap \langle \sim \text{head } a.1 \rangle \wedge a'.2 = \text{yes}$$
$$\vee$$
$$a'.3 = a.3 \cap \langle \text{head } a.1 \rangle \wedge a'.2 = \text{no}$$

$$_co_ : C \leftrightarrow C$$
$$\forall c, c' : C \bullet$$
$$c \text{ co } c' \Leftrightarrow$$
$$c'.1 = \text{tail } c.1$$
$$c.2 = \text{yes} \Rightarrow$$
$$c'.3 = c.3 \cap \langle \text{head } c.1 \rangle \wedge c'.2 = \text{no}$$
$$c.2 = \text{no} \Rightarrow$$
$$c'.3 = c.3 \cap \langle \sim \text{head } c.1 \rangle \wedge c'.2 = \text{yes}$$

$$ci \circ cf \subseteq ai \circ af$$

$$ci \circ co \circ cf \subseteq ai \circ ao \circ af$$

$$ci \circ co \circ co \circ cf \subseteq ai \circ ao \circ ao \circ af$$

⋮

Simulation?

- is ci a subset of $ai \circ \rho$?
- is $\rho \circ cf$ a subset of af ?
- is $\rho \circ co_i$ a subset of $ao_i \circ \rho$, for each index i ?

Lifting

$$\overset{\circ}{\rho} \in X^\perp \leftrightarrow Y^\perp$$

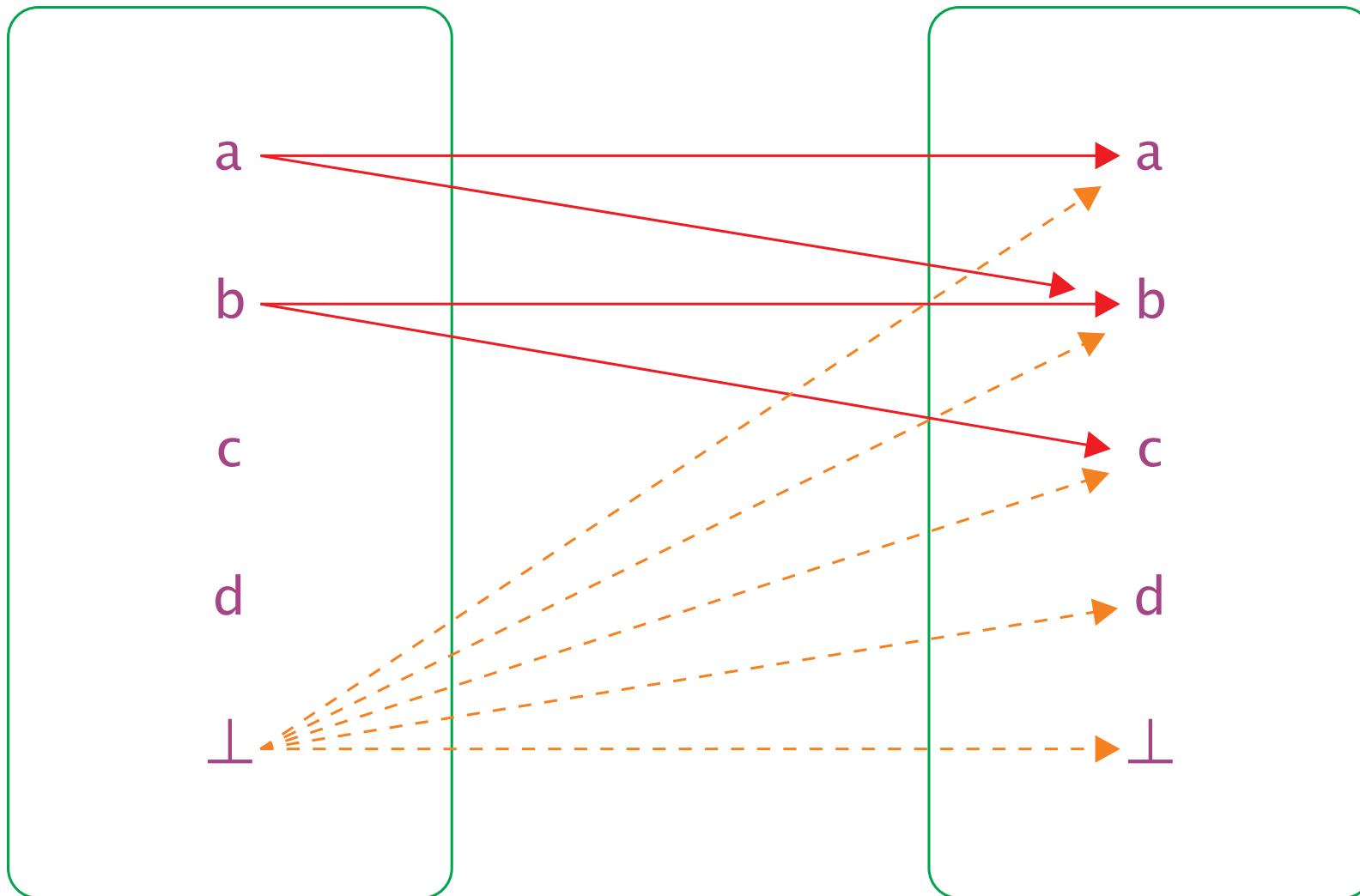
$$\overset{\circ}{\rho} = \rho \cup (\{\perp\} \times Y^\perp)$$

Example

$L ::= a \mid b \mid c \mid d$

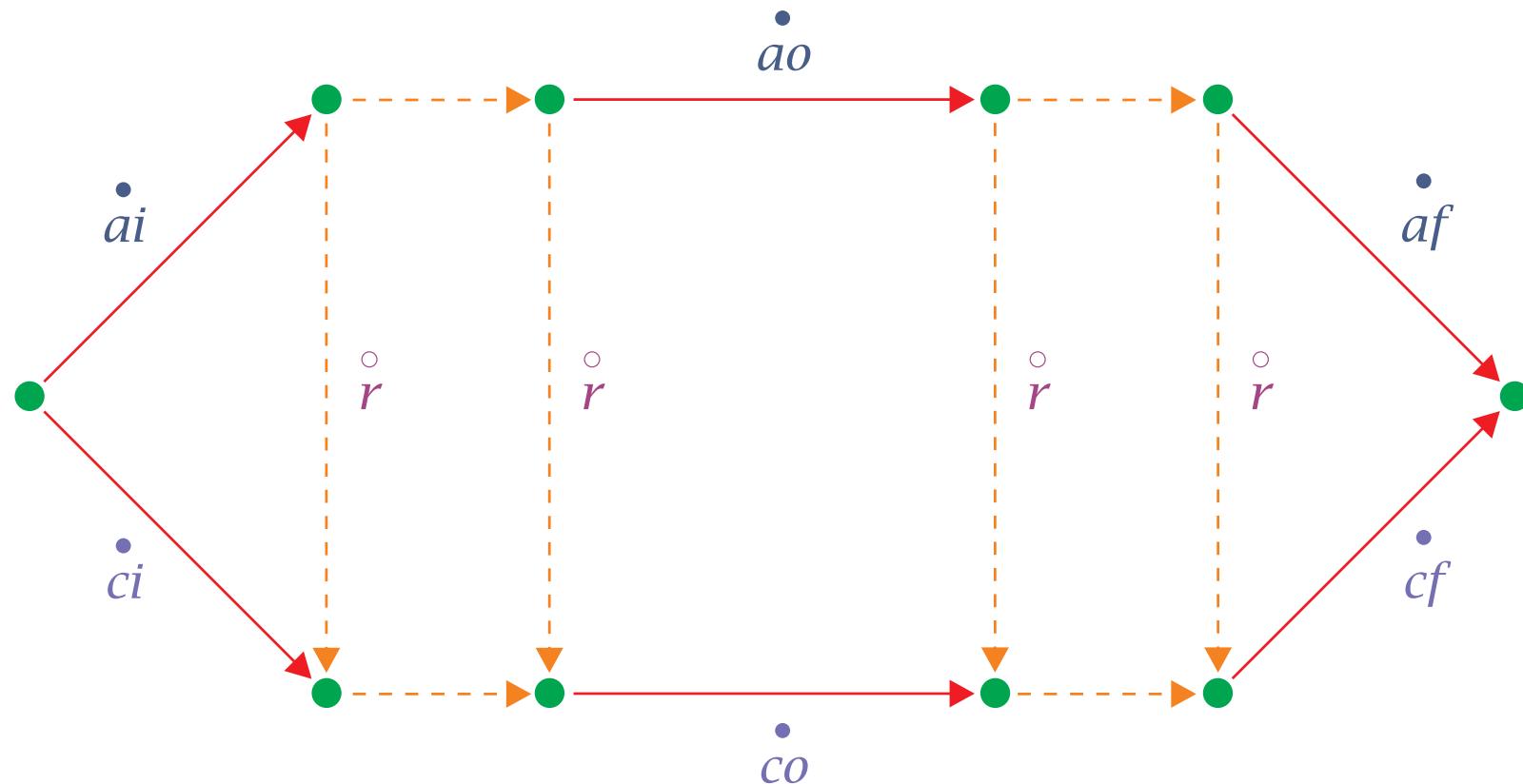
$\rho == \{a \mapsto a, a \mapsto b, b \mapsto b, b \mapsto c\}$

$\overset{\circ}{\rho} == \{a \mapsto a, a \mapsto b, b \mapsto b, b \mapsto c,$
 $\perp \mapsto \perp, \perp \mapsto a, \perp \mapsto b, \perp \mapsto c, \perp \mapsto d\}$



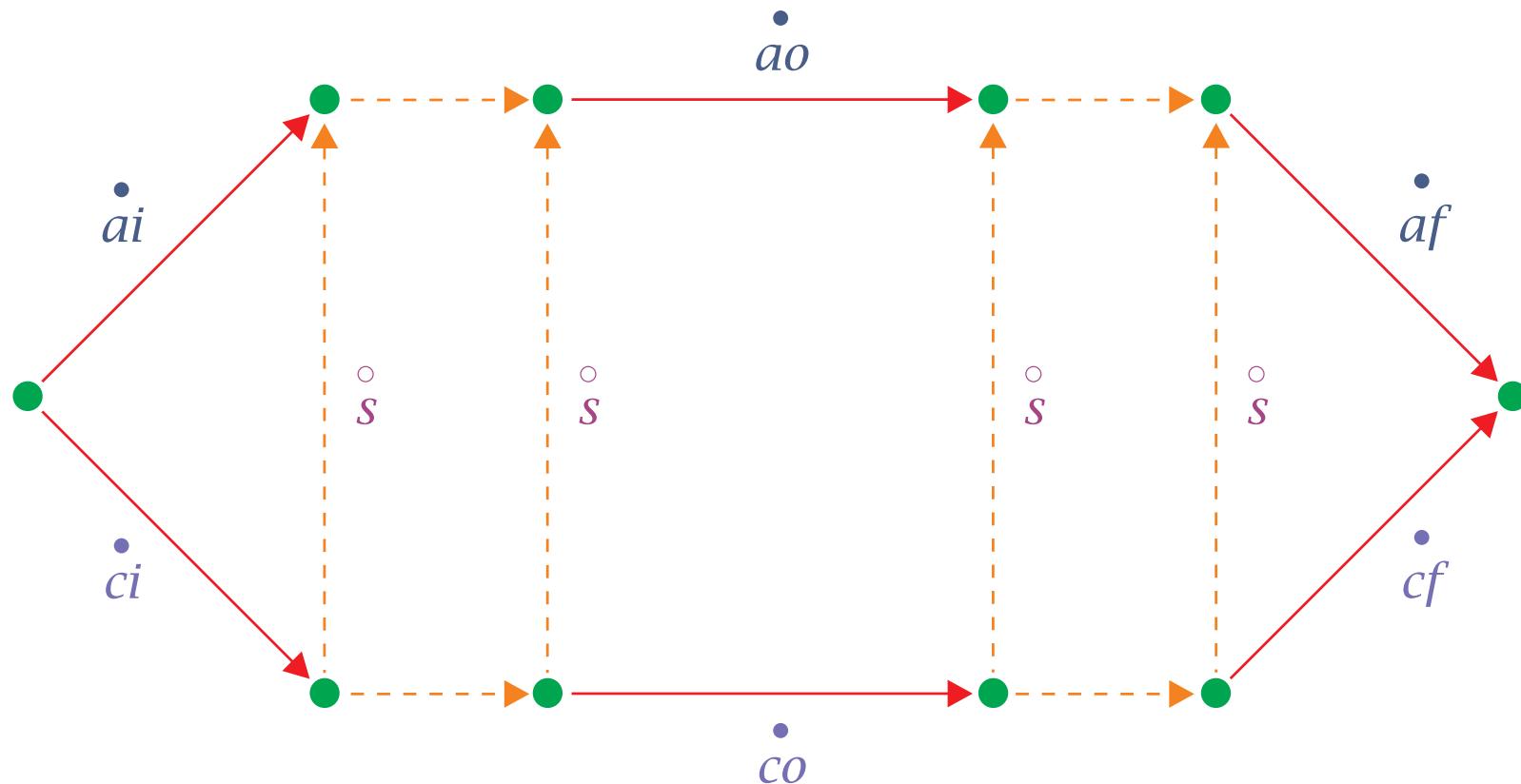
Forwards simulation

- $\dot{ci} \subseteq \dot{ai} ; \circ \dot{r}$
- $\circ \dot{r} ; \dot{cf} \subseteq \dot{af}$
- $\circ \dot{r} ; \dot{co}_i \subseteq \dot{ao}_i ; \circ \dot{r}$ for each index i



Backwards simulation

- $\dot{ci} \circ \overset{\circ}{s} \subseteq \dot{ai}$
- $\dot{cf} \subseteq \overset{\circ}{s} \circ \dot{af}$
- $\dot{co}_i \circ \overset{\circ}{s} \subseteq \overset{\circ}{s} \circ \dot{ao}_i$ for each index i



Relaxing

$$\overset{\bullet}{ci} \subseteq \overset{\bullet}{ai} ; \overset{\circ}{r}$$

$$\Leftrightarrow \overset{\circ}{ci} \subseteq \overset{\circ}{ai} ; \overset{\circ}{r} \quad [ai \text{ and } ci \text{ are both total}]$$

$$\Leftrightarrow ci \subseteq \overset{\circ}{ai} ; \overset{\circ}{r} \wedge \{\perp\} \times C^\perp \subseteq \overset{\circ}{ai} ; \overset{\circ}{r} \quad [\text{property of subset}]$$

$$\Leftrightarrow ci \subseteq ai ; r \wedge \{\perp\} \times C^\perp \subseteq \overset{\circ}{ai} ; \overset{\circ}{r} \quad [\perp \notin \text{dom } ci]$$

$$\Leftrightarrow ci \subseteq ai ; r \wedge \{\perp\} \times C^\perp \subseteq \overset{\circ}{ai} ; (r \cup \{\perp\} \times C^\perp) \quad [\text{lifting}]$$

$$\Leftrightarrow ci \subseteq ai ; r \quad [\perp \in \text{ran } \overset{\circ}{ai}]$$

Spot dot elimination

$$\rho \subseteq \overset{\bullet}{\sigma} ; \overset{\circ}{\tau}$$

$$\Leftrightarrow \rho \subseteq (\sigma \cup (\overline{\text{dom } \sigma}^\perp \times Y^\perp)) ; \overset{\circ}{\tau} \quad [\text{totalisation}]$$

$$\Leftrightarrow \rho \subseteq (\sigma ; \overset{\circ}{\tau}) \cup ((\overline{\text{dom } \sigma}^\perp \times Y^\perp) ; \overset{\circ}{\tau}) \quad [\text{distribution}]$$

$$\Leftrightarrow \rho \subseteq (\sigma ; \tau) \cup ((\overline{\text{dom } \sigma}^\perp \times Y^\perp) ; \overset{\circ}{\tau}) \quad [\perp \notin \text{ran } \sigma]$$

$$\Leftrightarrow \rho \subseteq (\sigma ; \tau) \cup ((\overline{\text{dom } \sigma}^\perp \times Y^\perp) ; (\tau \cup \{\perp \times Z^\perp\})) \quad [\text{lifting}]$$

$$\Leftrightarrow \rho \subseteq (\sigma ; \tau) \cup (\overline{\text{dom } \sigma}^\perp \times Z^\perp) \quad [\text{property of ;}]$$

$$\Leftrightarrow (\text{dom } \sigma) \lhd \rho \subseteq \sigma ; \tau \quad [\text{property of relations}]$$

Correctness

$$\overset{\circ}{r} ; \overset{\bullet}{co} \subseteq \overset{\bullet}{ao} ; \overset{\circ}{r}$$

$$\Leftrightarrow \text{dom } ao \triangleleft (\overset{\circ}{r} ; \overset{\bullet}{co}) \subseteq ao ; r \quad [\text{spot dot elimination}]$$

$$\Leftrightarrow (\text{dom } ao \triangleleft \overset{\circ}{r}) ; \overset{\bullet}{co} \subseteq ao ; r \quad [\text{property of } \triangleleft \text{ and } ;]$$

$$\Leftrightarrow (\text{dom } ao \triangleleft r) ; \overset{\bullet}{co} \subseteq ao ; r \quad [\perp \notin \text{dom } ao]$$

$$\Leftrightarrow (\text{dom } ao \triangleleft r) ; (co \cup \overline{\text{dom } co}^\perp \times C^\perp) \subseteq ao ; r \quad [\text{totalisation}]$$

$$\Leftrightarrow (\text{dom } ao \triangleleft r) ; co \subseteq ao ; r \quad [\text{property of } \subseteq]$$

\wedge

$$(\text{dom } ao \triangleleft r) ; (\overline{\text{dom } co}^\perp \times C^\perp) \subseteq ao ; r$$

Relaxed rules for forwards simulation

$$ci \subseteq ai ; r$$

$$r ; cf \subseteq af$$

$$(\text{dom } ao) \triangleleft r ; co \subseteq ao ; r$$

$$\text{ran}((\text{dom } ao) \triangleleft r) \subseteq \text{dom } co$$

Relaxed rules for backwards simulation

$$ci \circ s \subseteq ai$$

$$cf \subseteq s \circ af$$

$$\text{dom}(s \triangleright (\text{dom } ao)) \triangleleft co \circ s \subseteq s \circ ao$$

$$\overline{\text{dom } co} \subseteq \text{dom}(s \triangleright (\text{dom } ao))$$

Summary

- refinement
- abstract data types
- refinement of total relations
- refinement of partial relations
- simulation